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Optimising tile and bare soil albedo using bayesian inference



Douglas Kelley, Rich Ellis,
Rhys Whitley, Alistair Sellar



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Optimising tile and bare soil albedo using bayesian inference



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Optimising tile and bare soil albedo using bayesian inference



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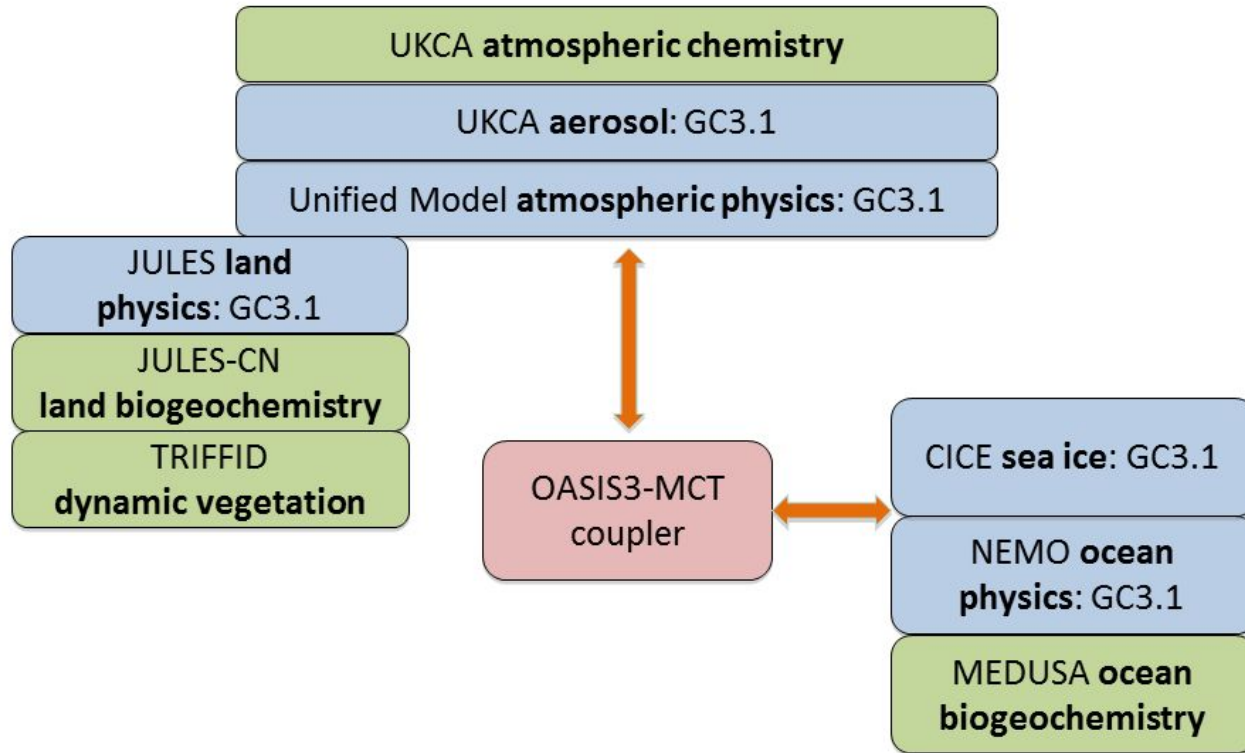
Douglas Kelley, Rich Ellis,
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UKESM

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Model Tuning

Model Tuning

parameterization



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“Steel” Grass



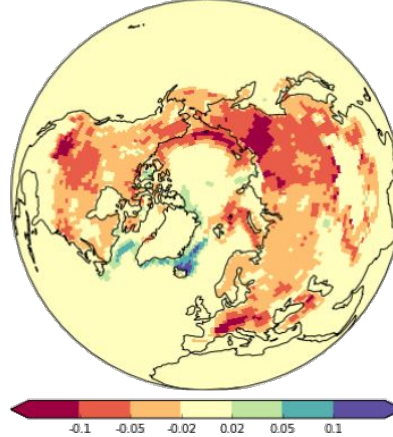
“Rubber” Grass

How “bendy” the grass is under the weight of snow

Model Tuning ~~parameterization~~ parameterization

“Steel” - “Rubber”

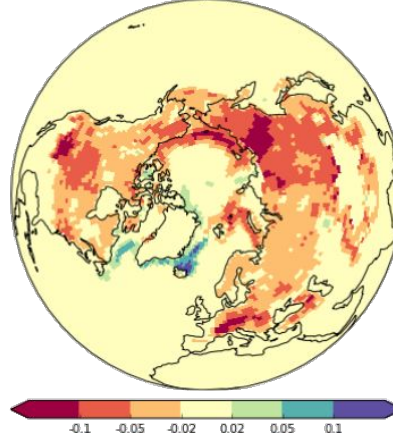
Albedo



Model Tuning ~~parameterization~~ parameterization

“Steel” - “Rubber”

Albedo



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Model Tuning *parameterization*

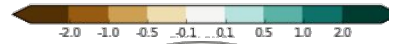
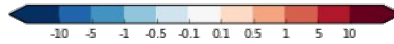
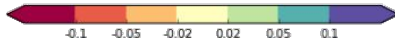
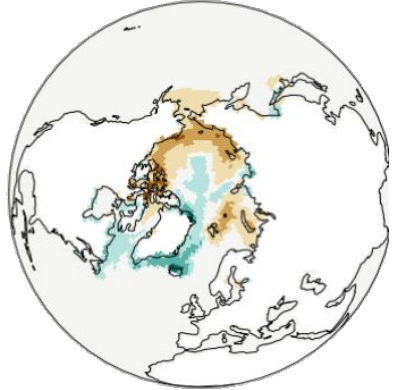
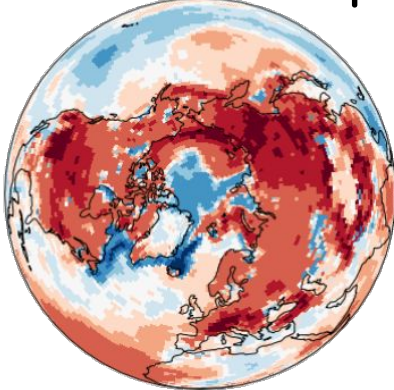
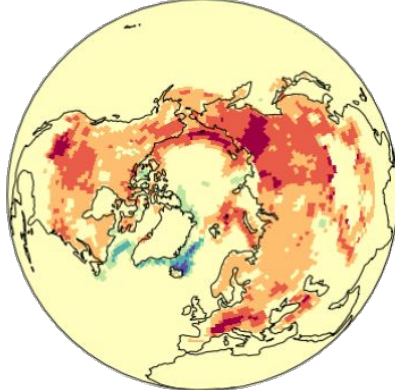


“Steel” - “Rubber”

Albedo

Surface Temp.

Sea Ice

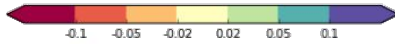
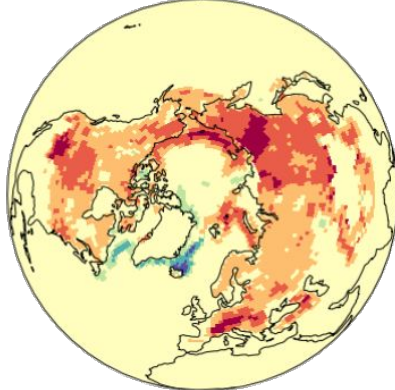


Model Tuning *parameterization*

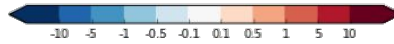
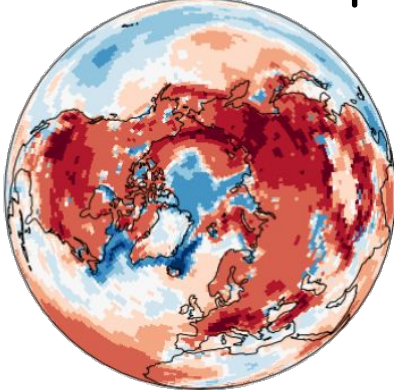
"Steel" - "Rubber"



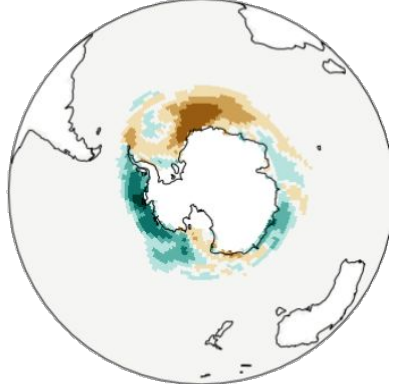
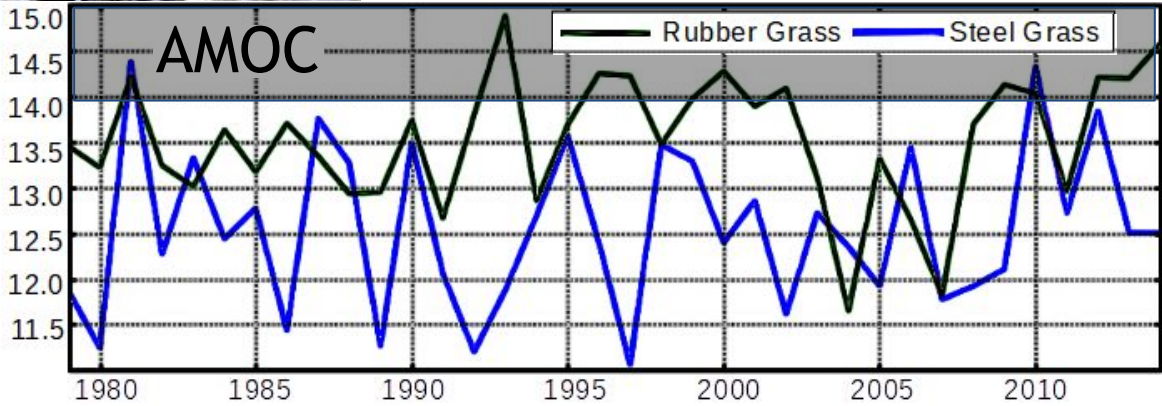
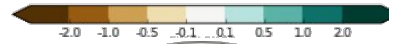
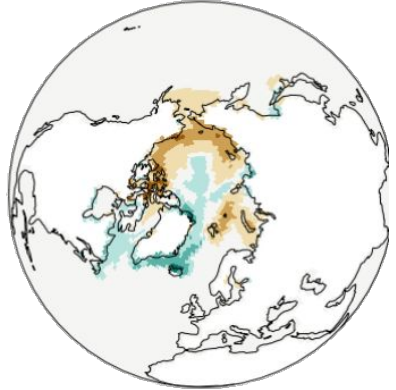
Albedo



Surface Temp.



Sea Ice



- Model specific observational constraints on parameters can be hard to find.
- Bayesian inference can be used to find range of plausible parameter values.

Albedo Schemes

Today:

- Simple albedo scheme (Best et al. 2011)

For UKESM:

- Spectral albedo scheme (Sellers 1985)
- Snow-veg albedo interactions

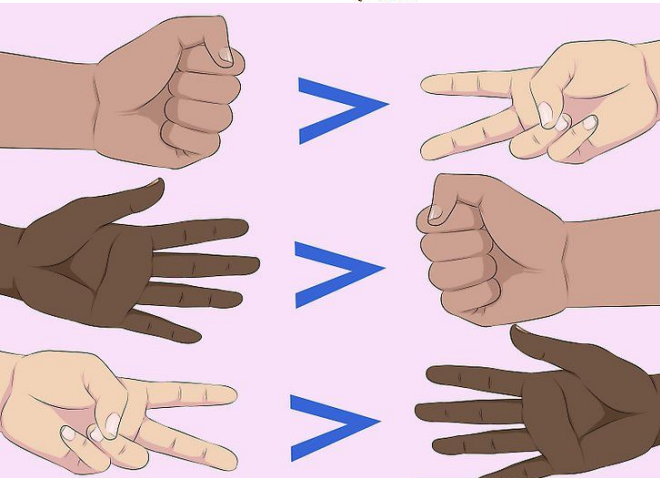
Using Bayes Theorem

$$P(A | B) \propto P(A) \cdot P(B | A)$$

Using Bayes Theorem to win at Rock Paper Scissors

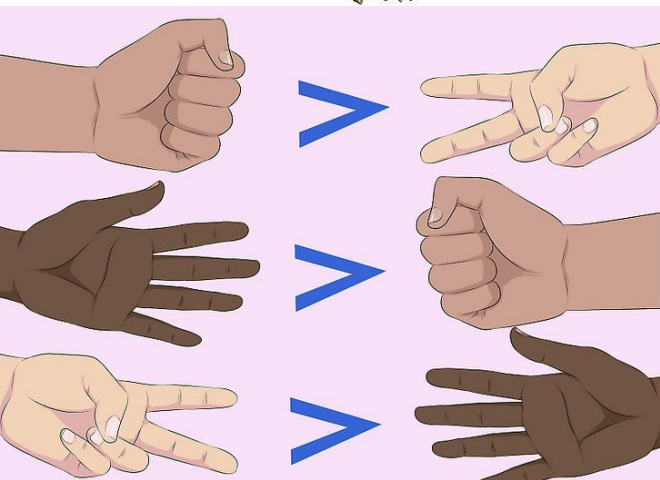


Using Bayes Theorem to win at Rock Paper Scissors against a T-Rex

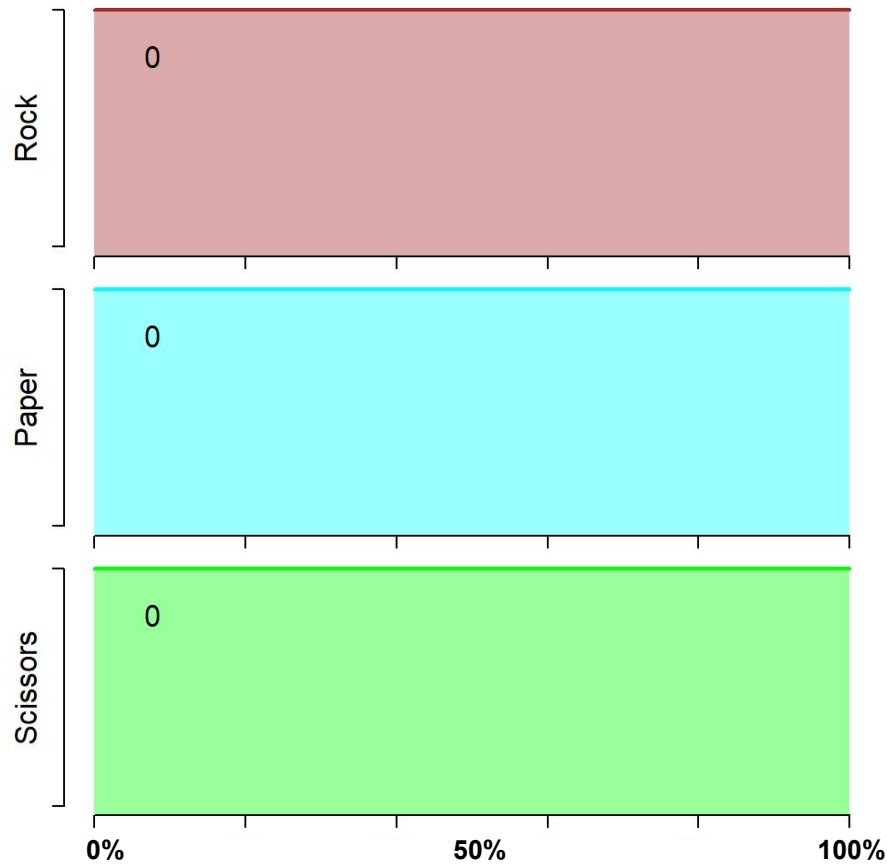


wikiHow to Play Rock, Paper, Scissors

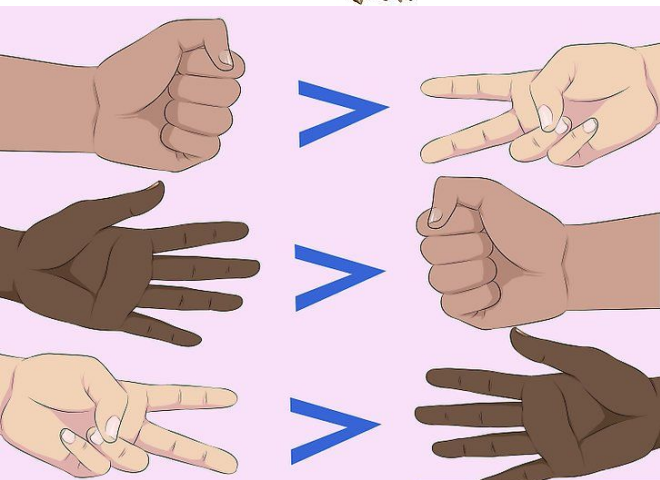
Using Bayes Theorem to win at Rock Paper Scissors against a T-Rex



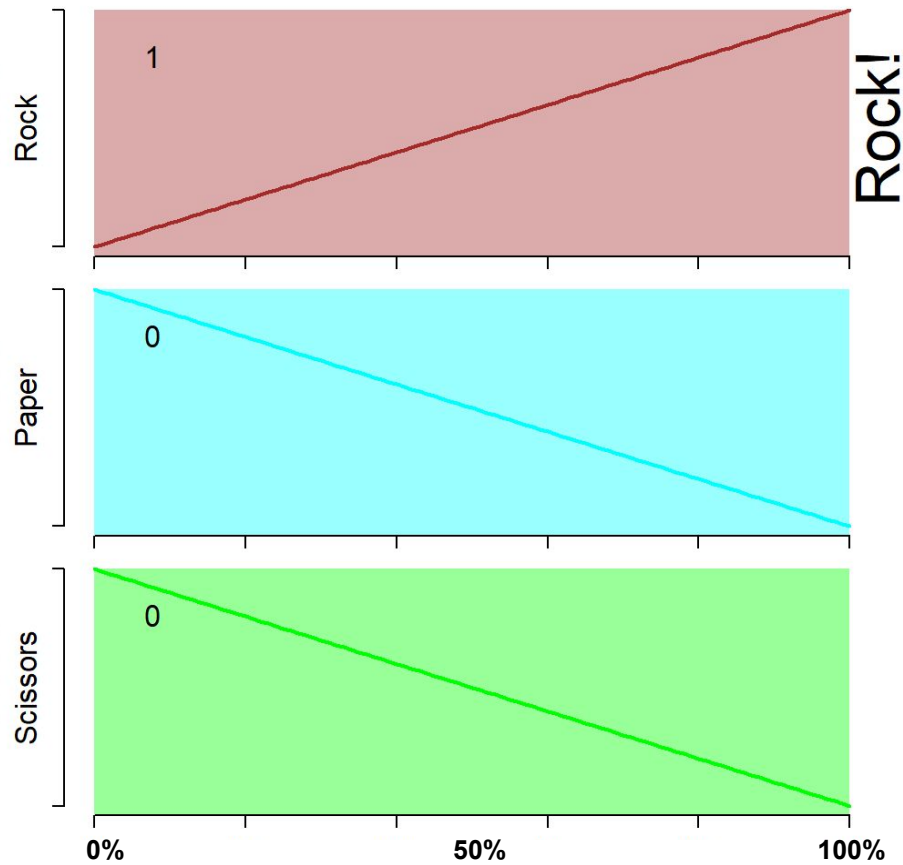
wikiHow to Play Rock, Paper, Scissors



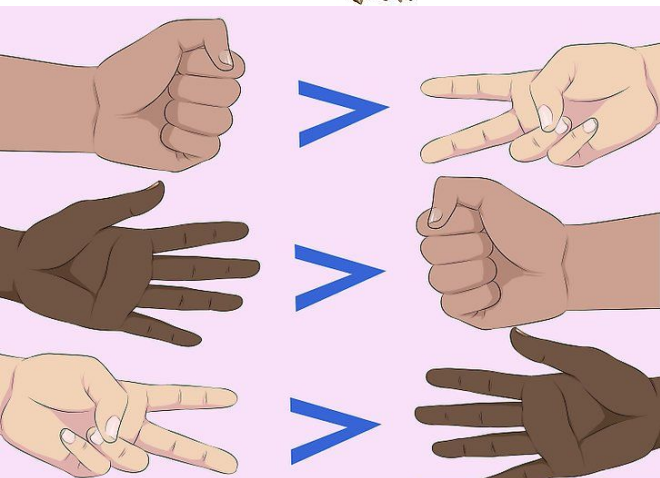
Using Bayes Theorem to win at Rock Paper Scissors against a T-Rex



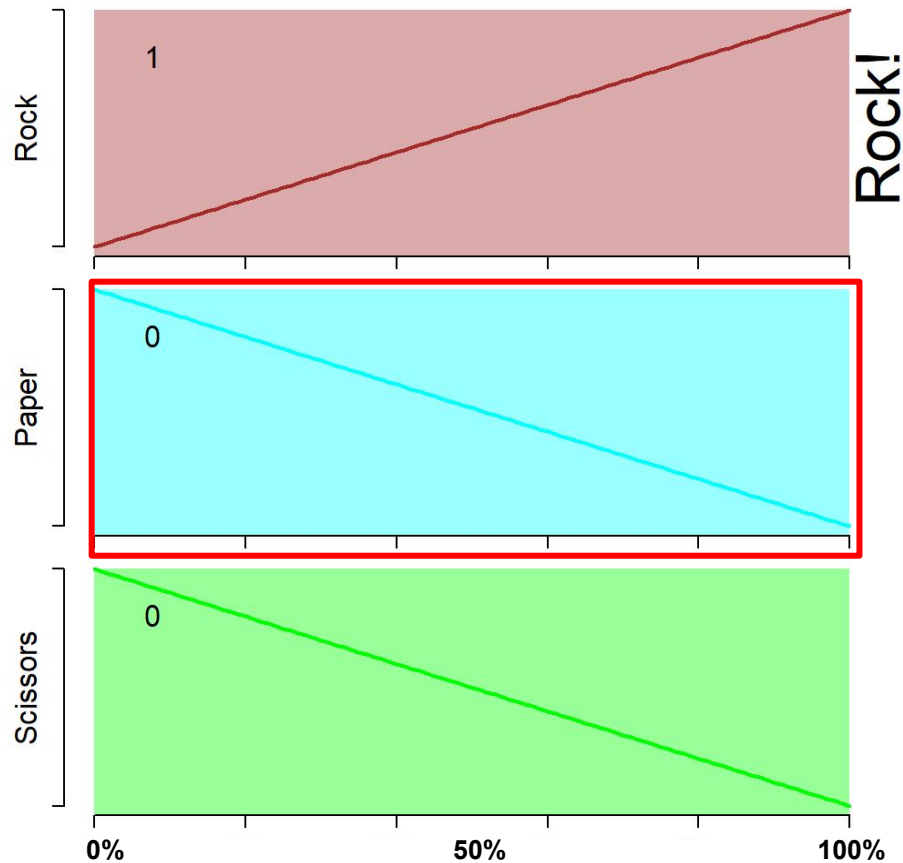
wikiHow to Play Rock, Paper, Scissors



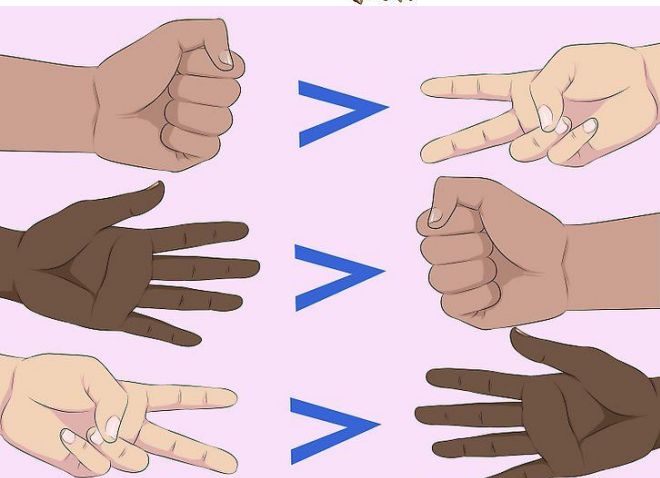
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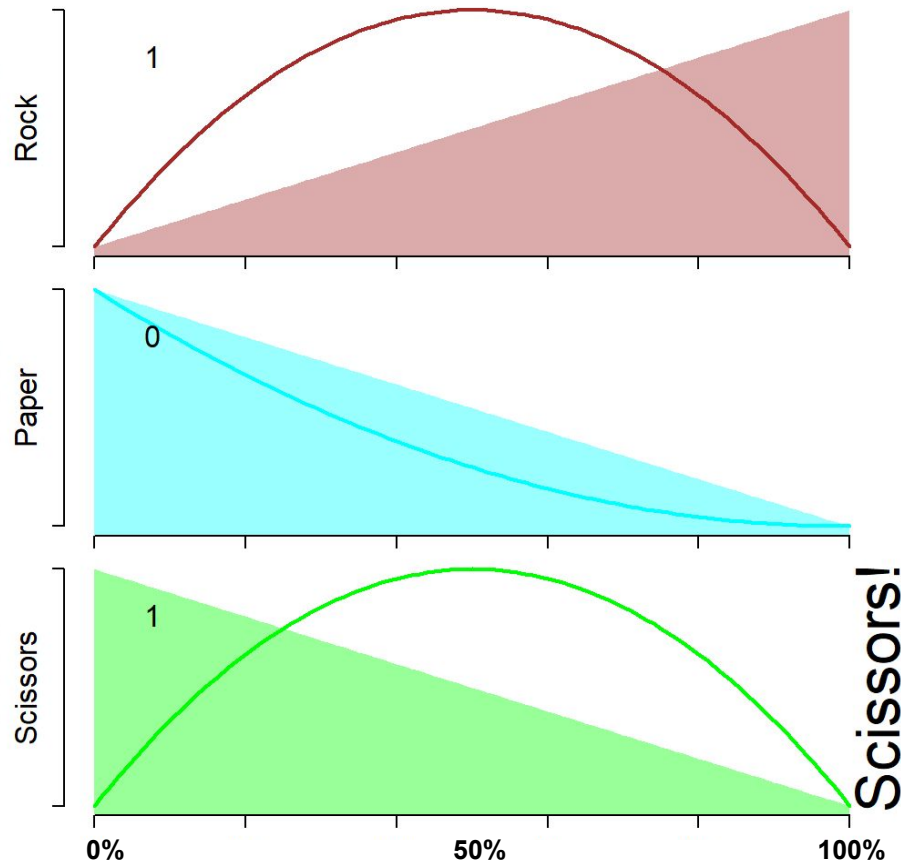
wikiHow to Play Rock, Paper, Scissors



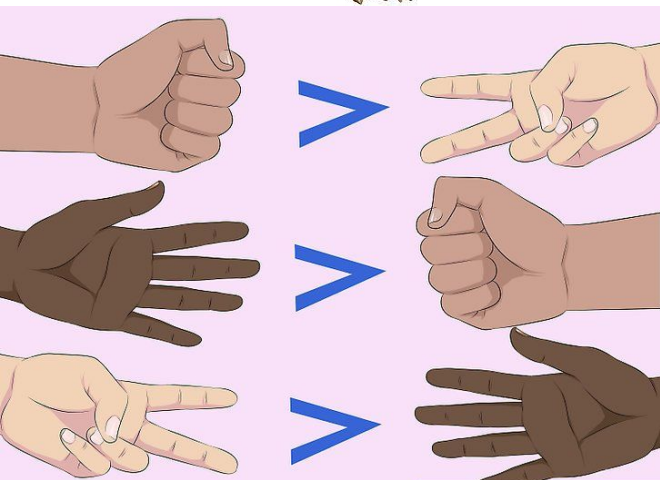
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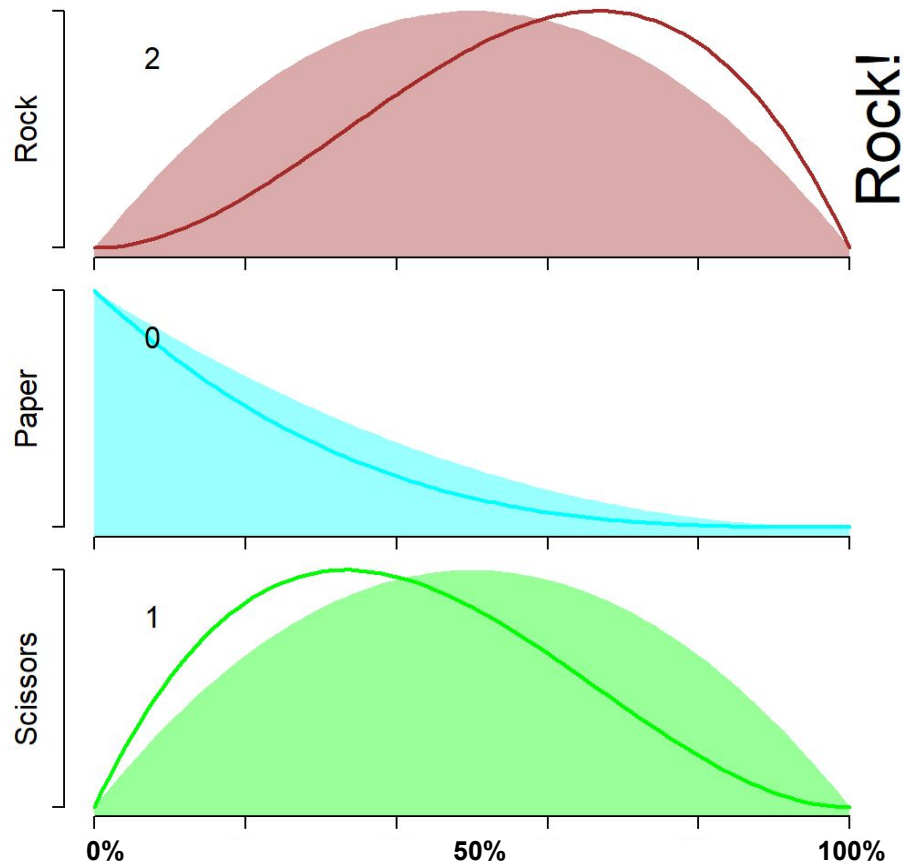
wikiHow to Play Rock, Paper, Scissors



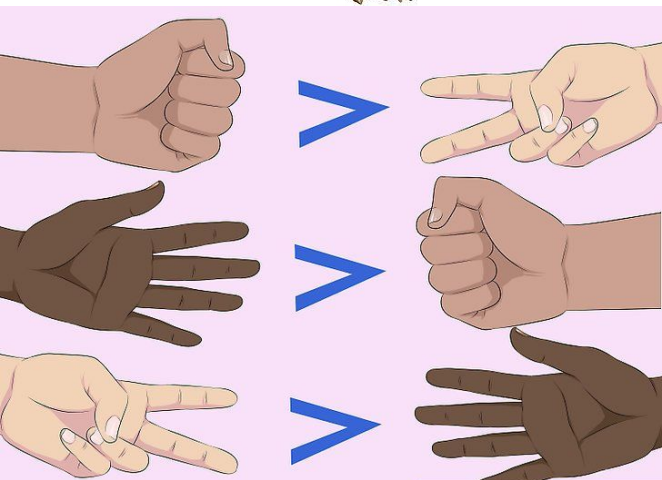
Using Bayes Theorem to win at Rock Paper Scissors against a T-Rex



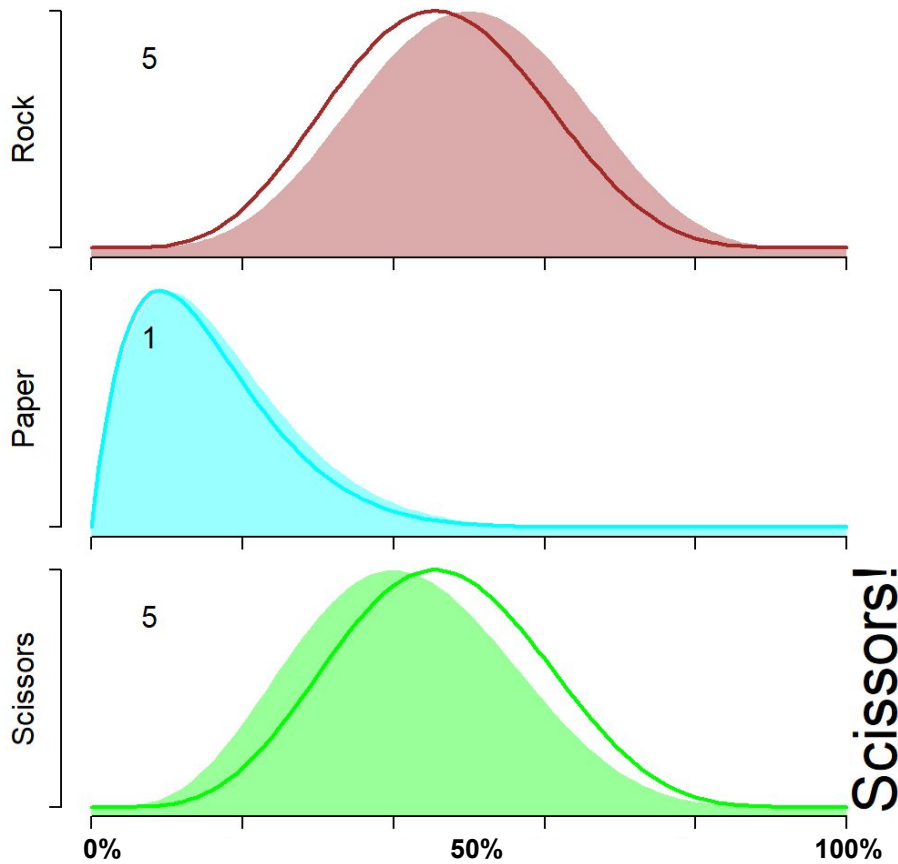
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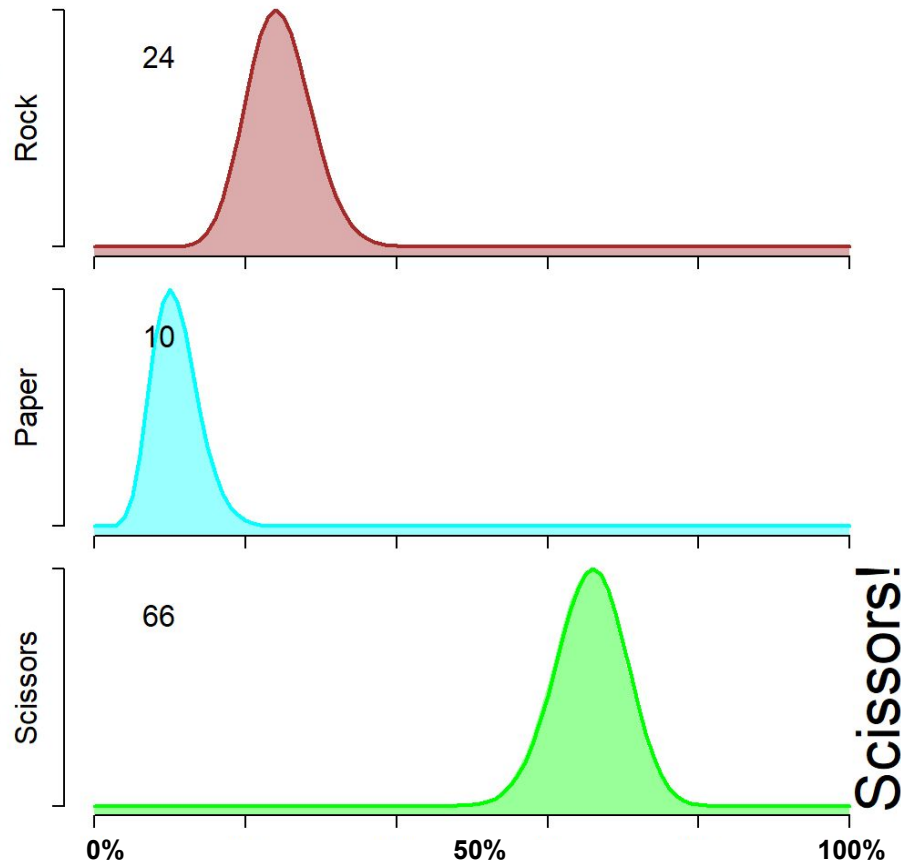
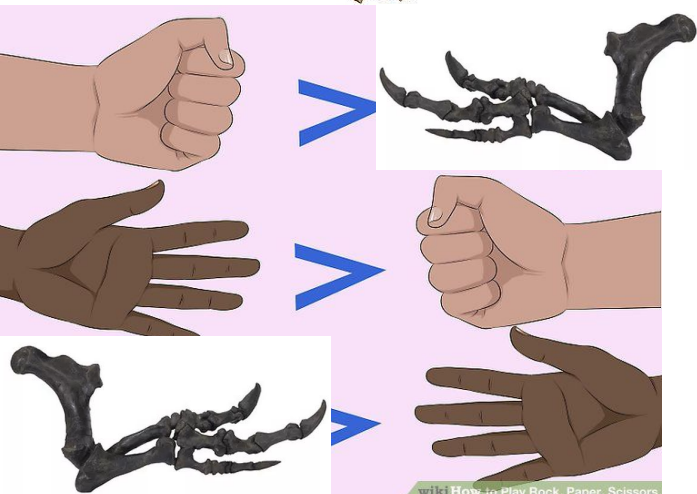
Using Bayes Theorem to win at Rock Paper Scissors against a T-Rex



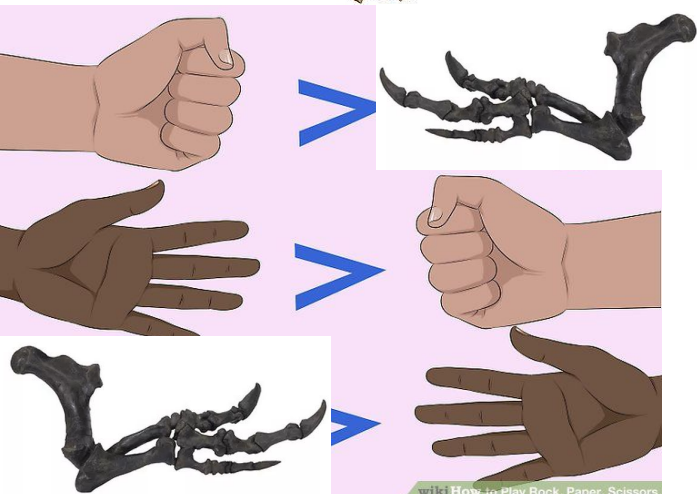
wikiHow to Play Rock, Paper, Scissors



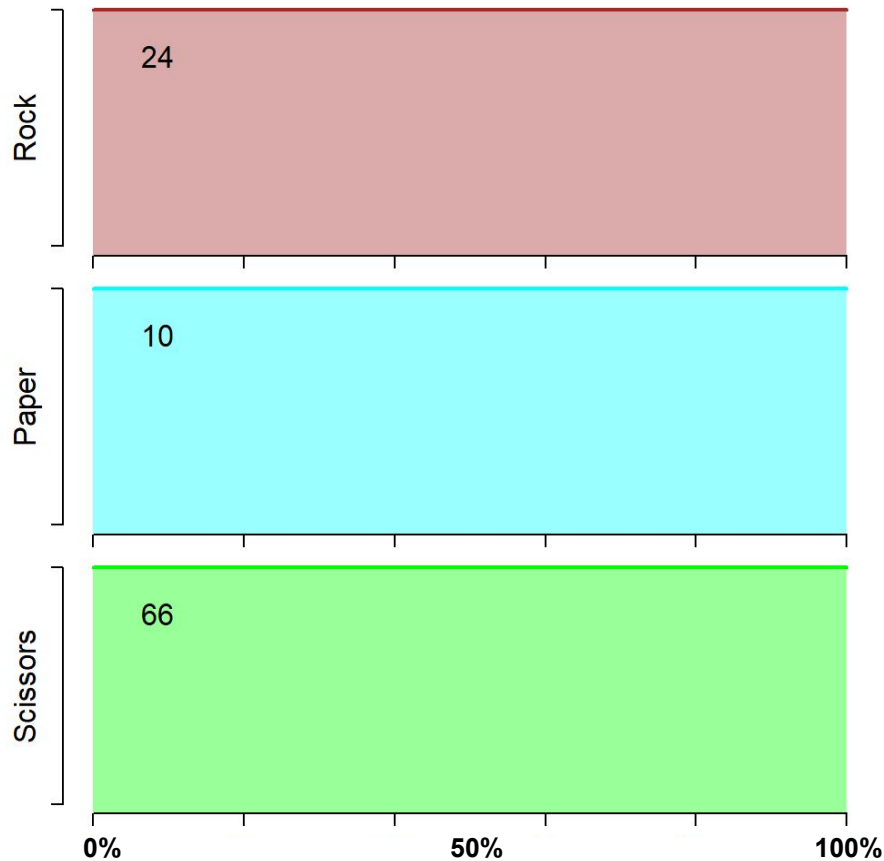
Using Bayes Theorem to win at Rock Paper Scissors against a T-Rex



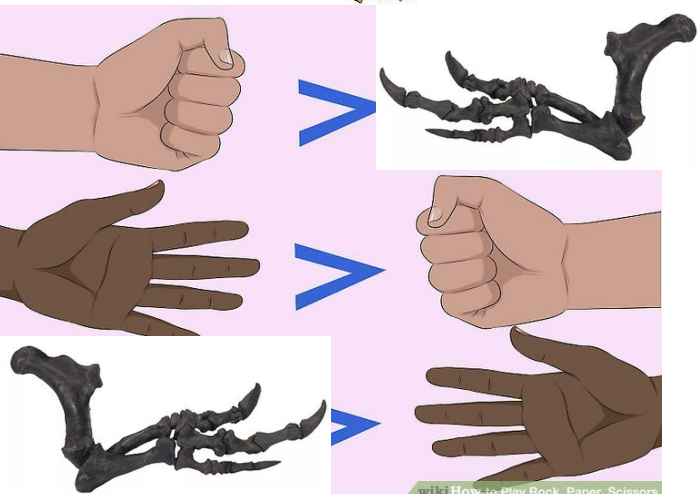
Using Bayes' Theorem ~~of Probability~~ *inference* to win at Rock Paper Scissors against a T-Rex



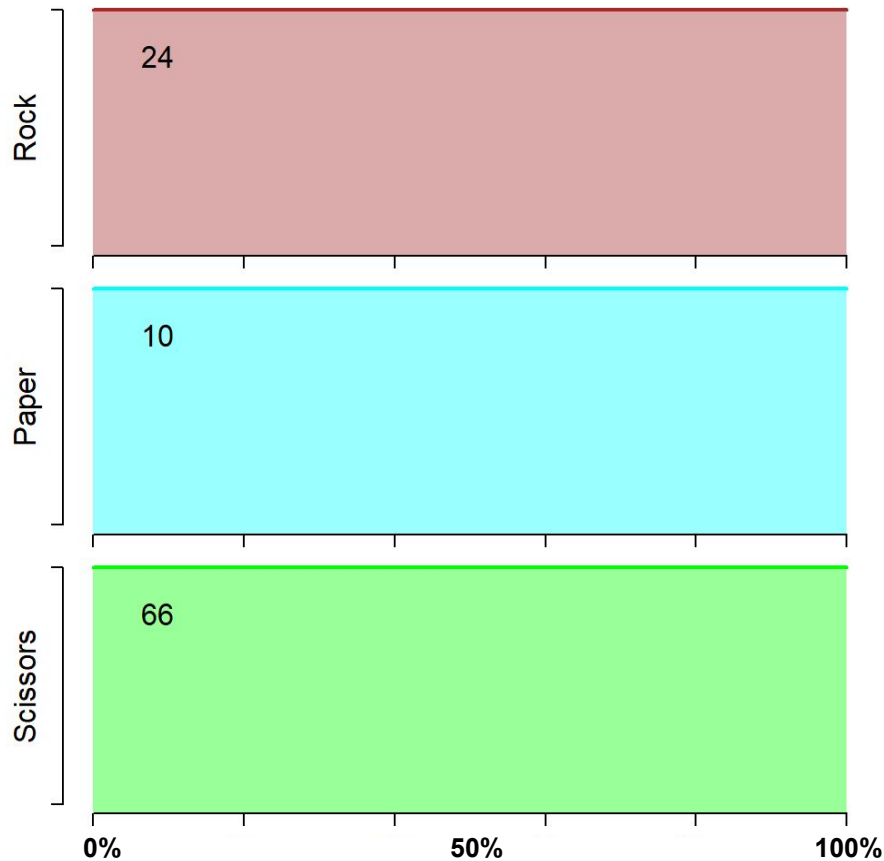
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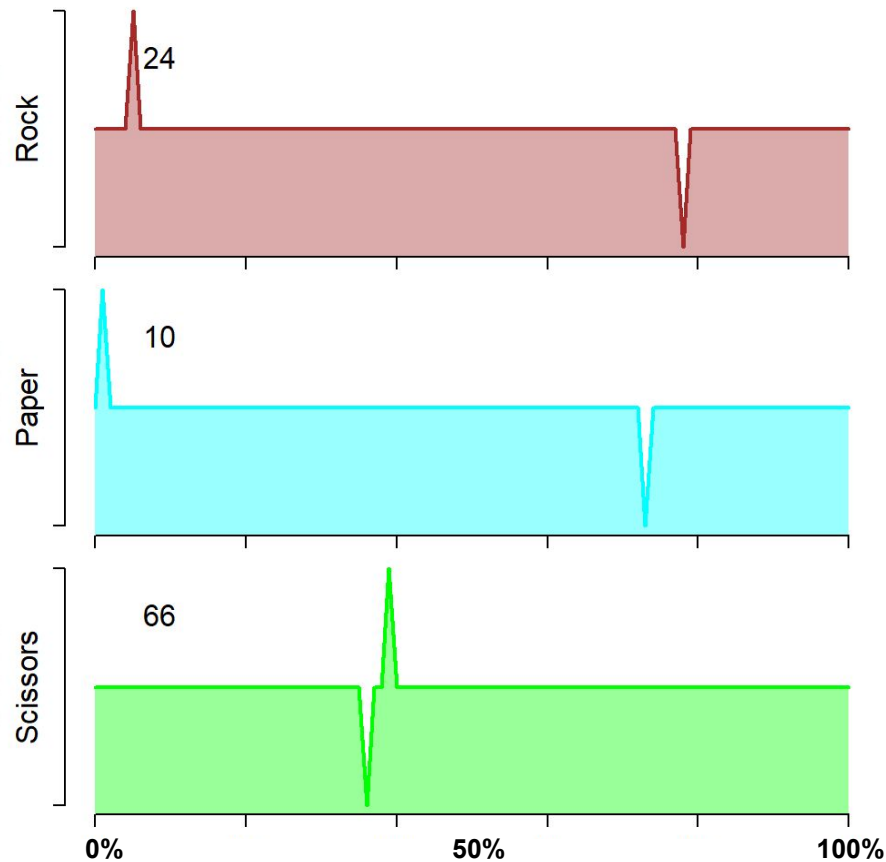
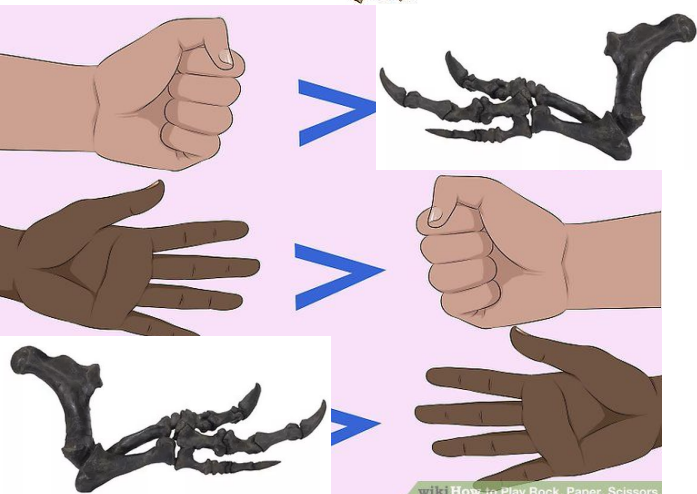
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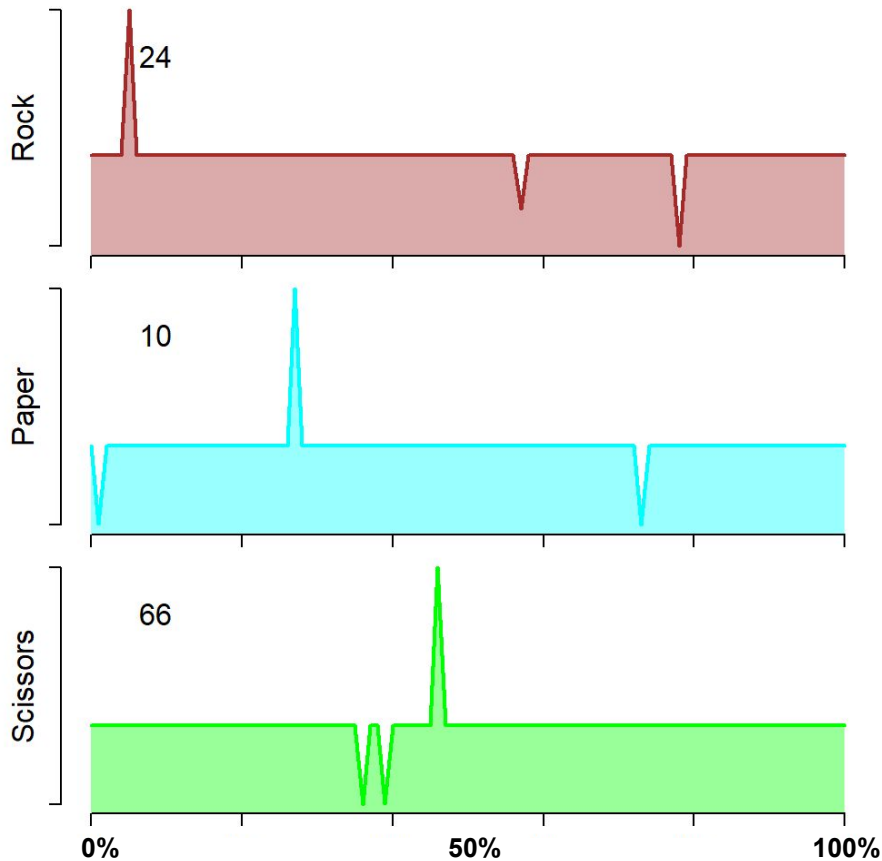
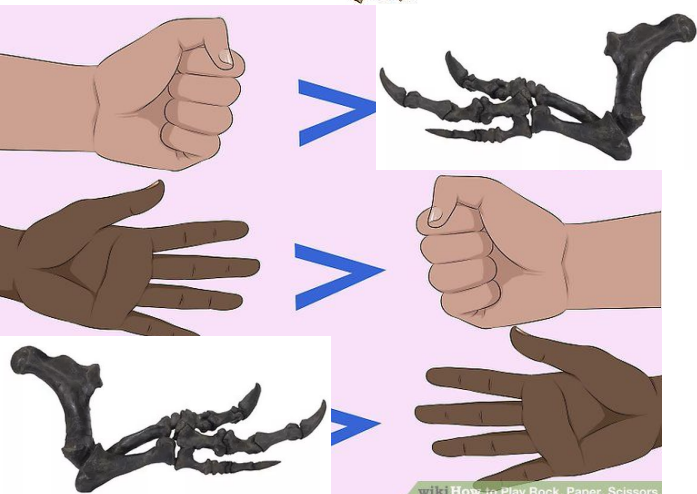
wikiHow to Play Rock, Paper, Scissors



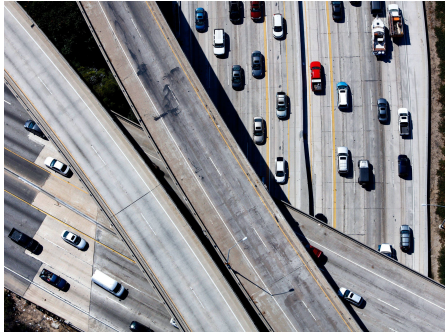
Using Bayes' Theorem ~~of Probability~~ *inference* to win at Rock Paper Scissors against a T-Rex



Using Bayes' Theorem ~~of Probability~~ *inference* to win at Rock Paper Scissors against a T-Rex



Simple snow-free albedo scheme



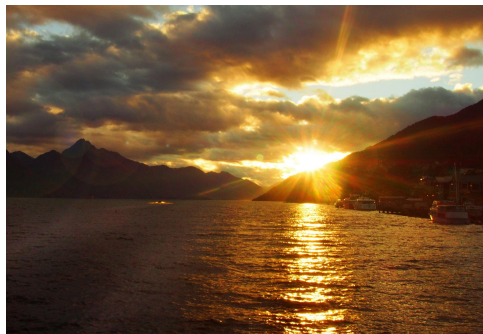
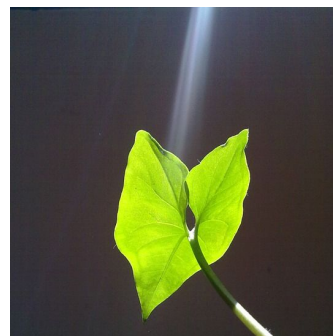
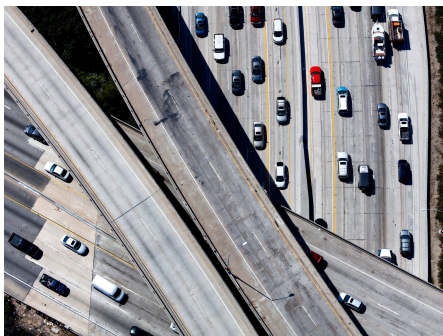
$$\alpha = \sum Area_{tile} \cdot \alpha_{tile}$$

Simple snow-free albedo scheme



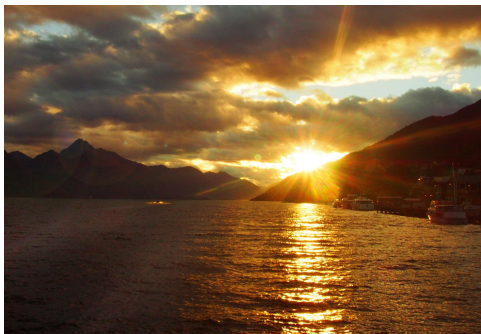
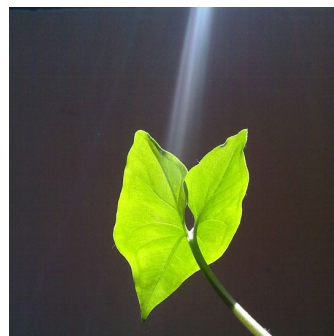
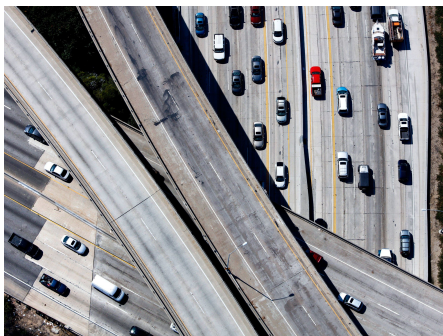
$$\alpha = \Sigma Area_{tile} \cdot \alpha_{tile} + Area_{bare} \cdot \alpha_{bare}$$

Simple snow-free albedo scheme



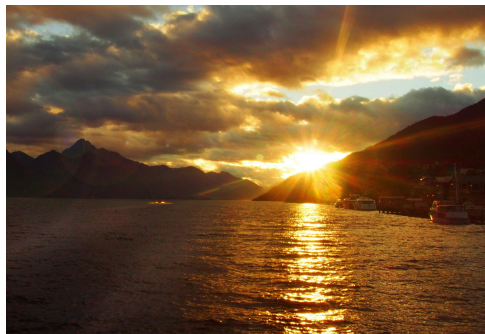
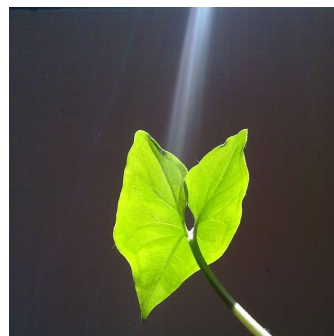
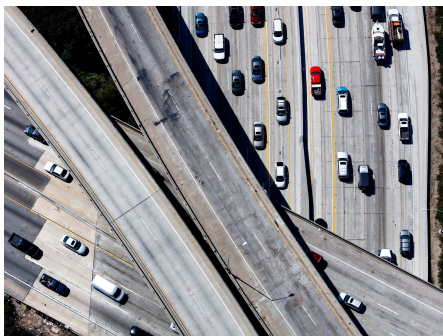
$$\alpha = \Sigma Area_{tile} \cdot \alpha_{tile} + Area_{bare} \cdot \alpha_{bare} + \Sigma Area_{pft} \cdot \alpha_{leaf}$$

Simple snow-free albedo scheme



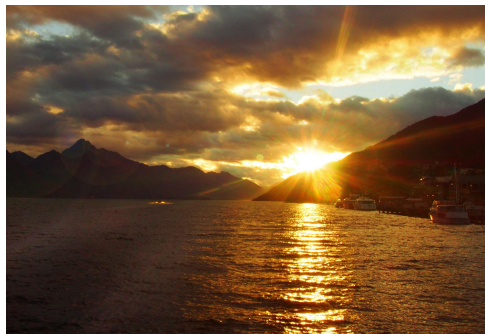
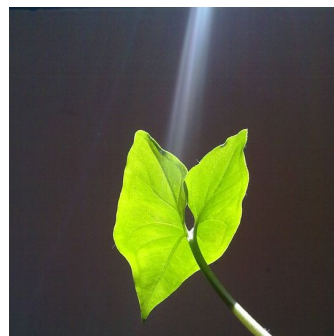
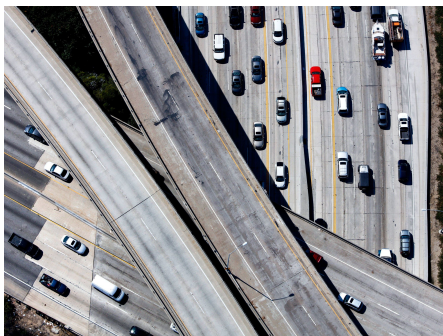
$$\alpha = \Sigma Area_{tile} \cdot \alpha_{tile} + Area_{bare} \cdot \alpha_{bare} + \Sigma Area_{pft} \cdot \alpha_{leaf}$$

Simple snow-free albedo scheme



$$\alpha = \sum Area_{tile} \cdot \alpha_{tile} + Area_{bare} \cdot \alpha_{bare} + \sum Area_{pft} \cdot (\alpha_{leaf} \cdot (1 - e^{-k \cdot LAI}) + \alpha_{bare} \cdot e^{-k \cdot LAI})$$

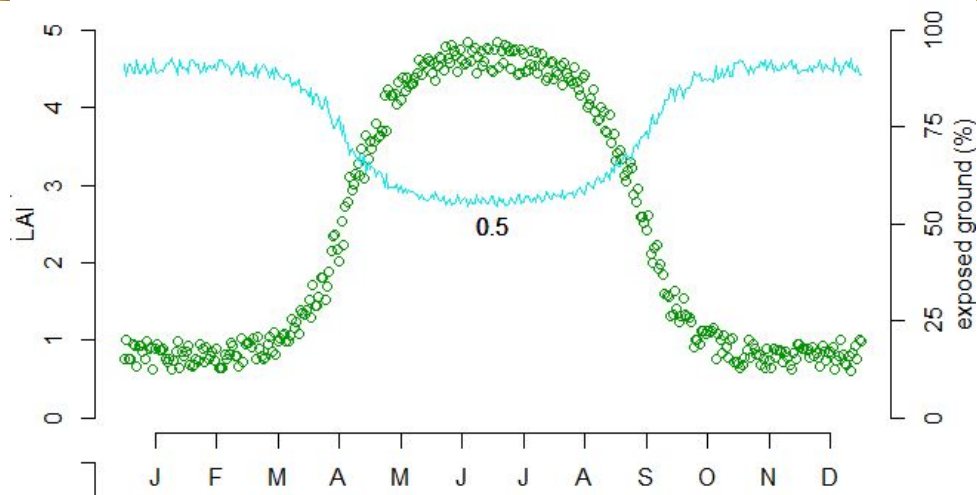
Simple snow-free albedo scheme



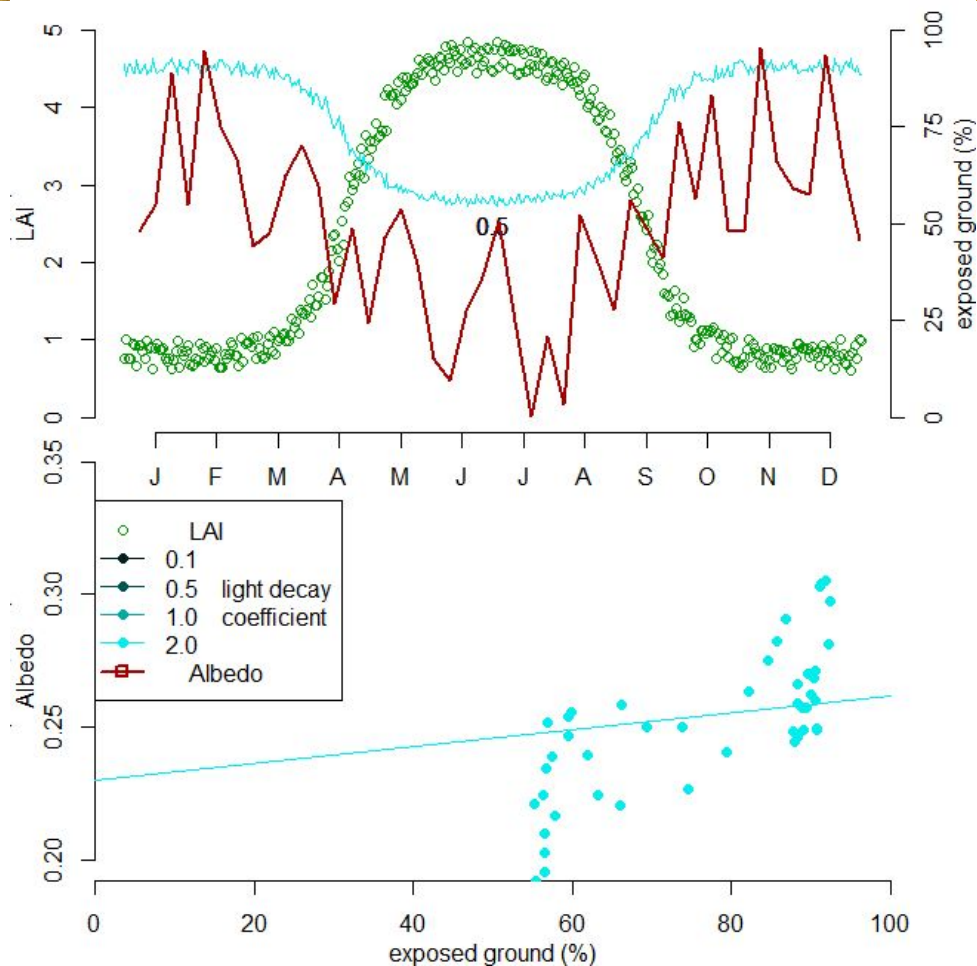
$$\alpha = \sum Area_{tile} \cdot \alpha_{tile} + Area_{bare} \cdot \alpha_{bare} + \sum Area_{pft} \cdot (\alpha_{leaf} \cdot (1 - e^{-k \cdot LAI}) + \alpha_{bare} \cdot e^{-k \cdot LAI})$$

3 Tile parameter; (2 x 9) PFT parameters; Spatially varying soil

Spatially varying bareground albedo



Spatially varying bareground albedo

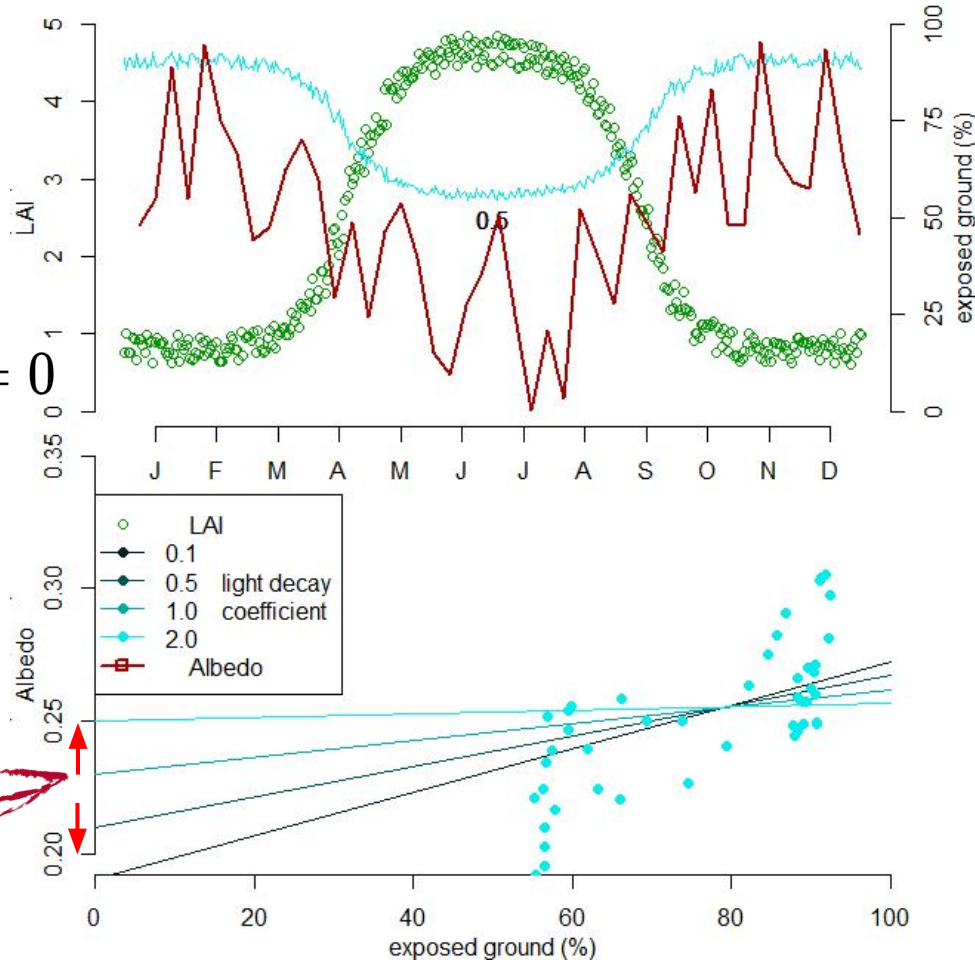


Spatially varying bareground albedo

Albedo when completely vegetated, i.e

$$\frac{Area_{tile}, Area_{bare}}{LAI} \rightarrow \infty = 0$$

$$\Sigma Area_{pft} \cdot \alpha_{leaf}$$



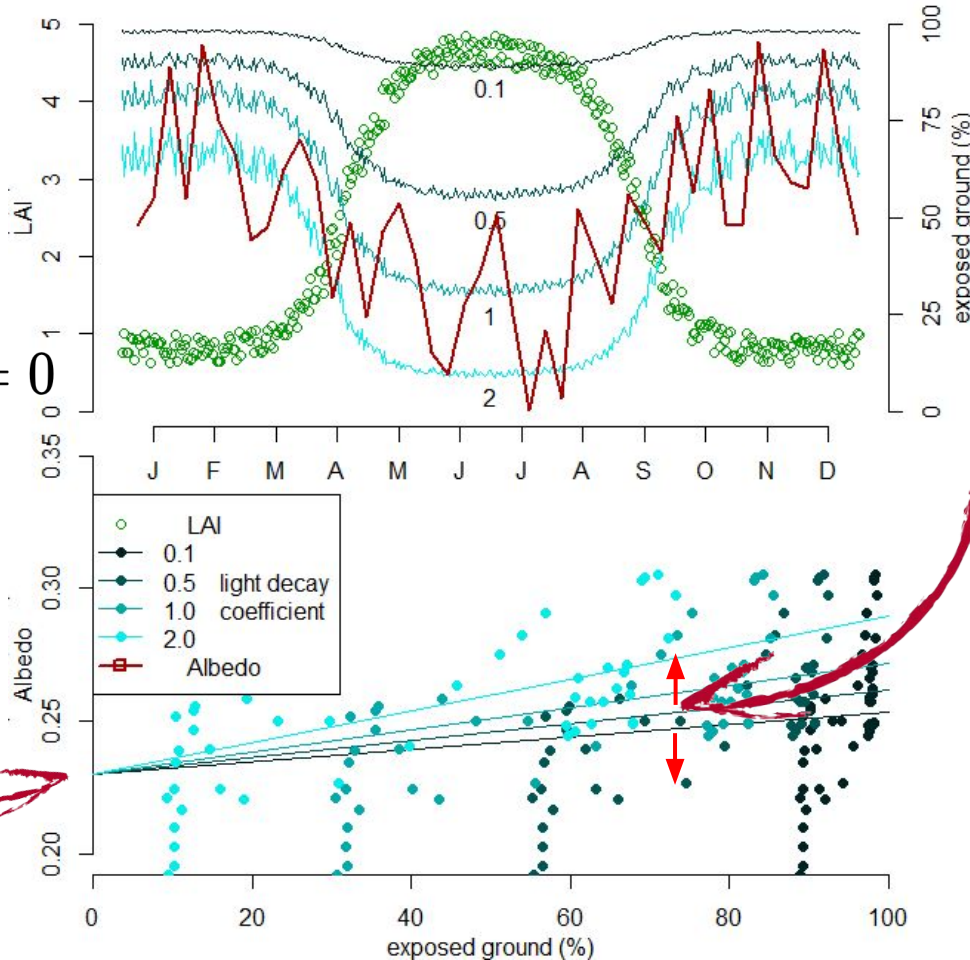
Spatially varying bareground albedo

Albedo when completely vegetated, i.e

$$Area_{tile}, Area_{bare} = 0$$

$$LAI \rightarrow \infty$$

$$\Sigma Area_{pft} \cdot \alpha_{leaf}$$



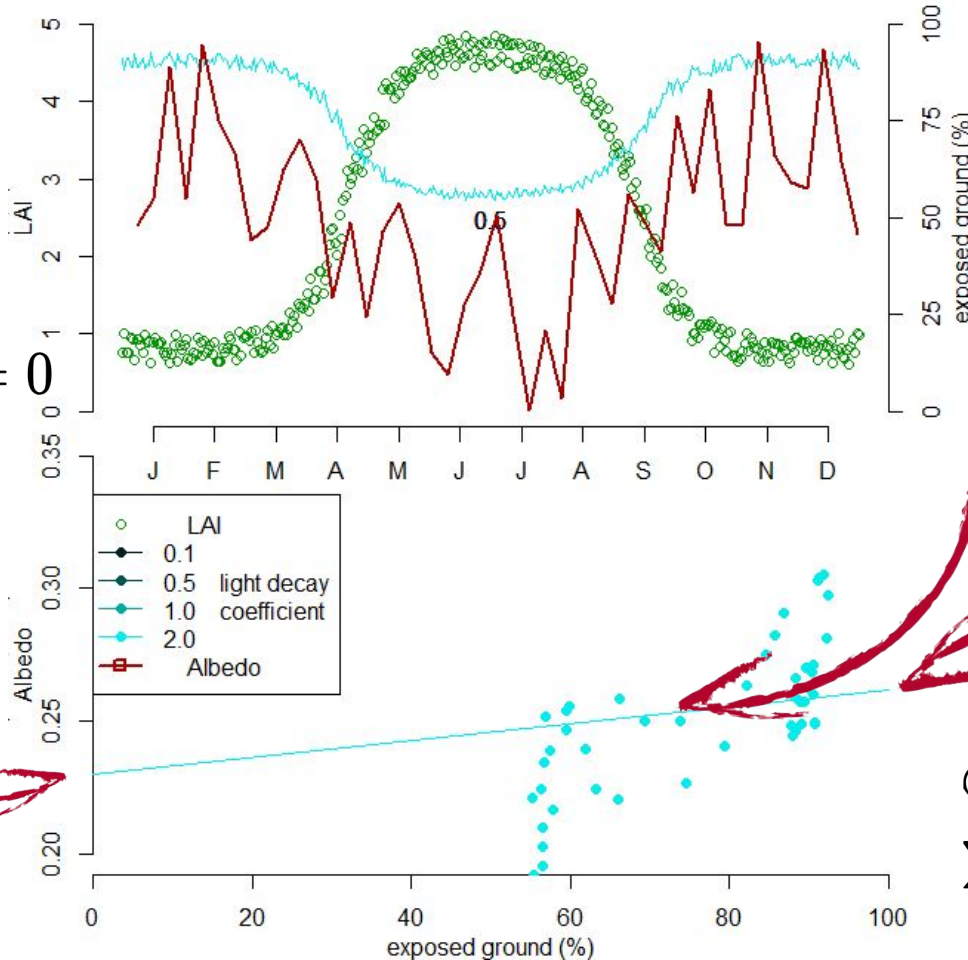
Gradient depends on actual exposed ground, i.e

$$\Sigma Area_{tile} + Area_{bare} + e^{-k \cdot LAI}$$

Spatially varying bareground albedo

Albedo when completely vegetated, i.e

$$\begin{aligned} Area_{tile}, Area_{bare} &= 0 \\ LAI &\rightarrow \infty \\ \Sigma Area_{pft} \cdot \alpha_{leaf} \end{aligned}$$



Gradient depends on actual exposed ground, i.e

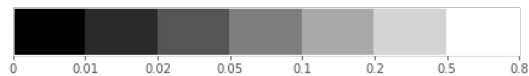
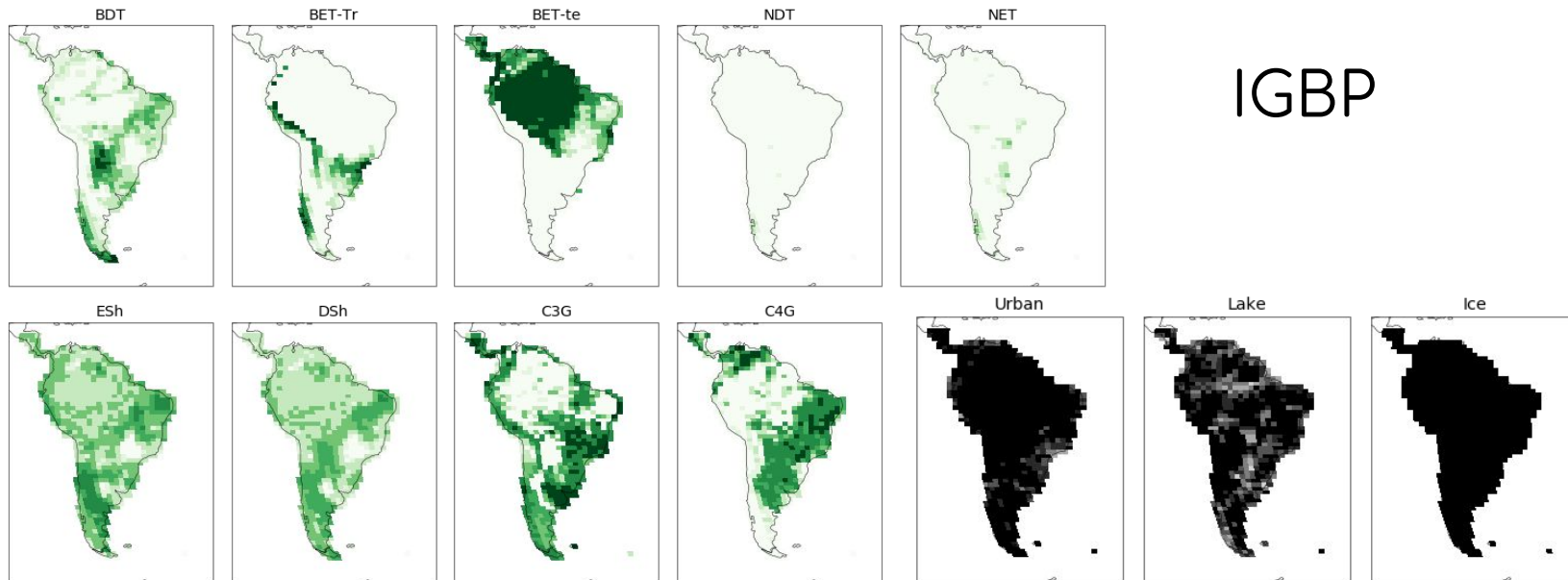
$$\Sigma Area_{tile} + Area_{bare} + e^{-k \cdot LAI}$$

Bare ground albedo from residual after tile albedo

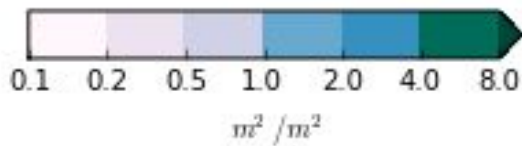
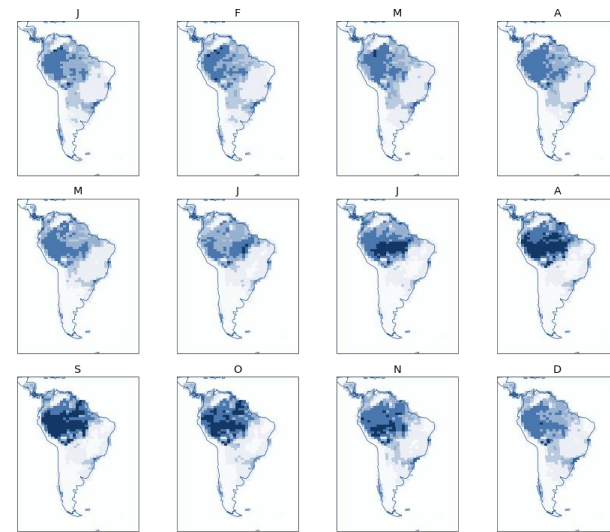
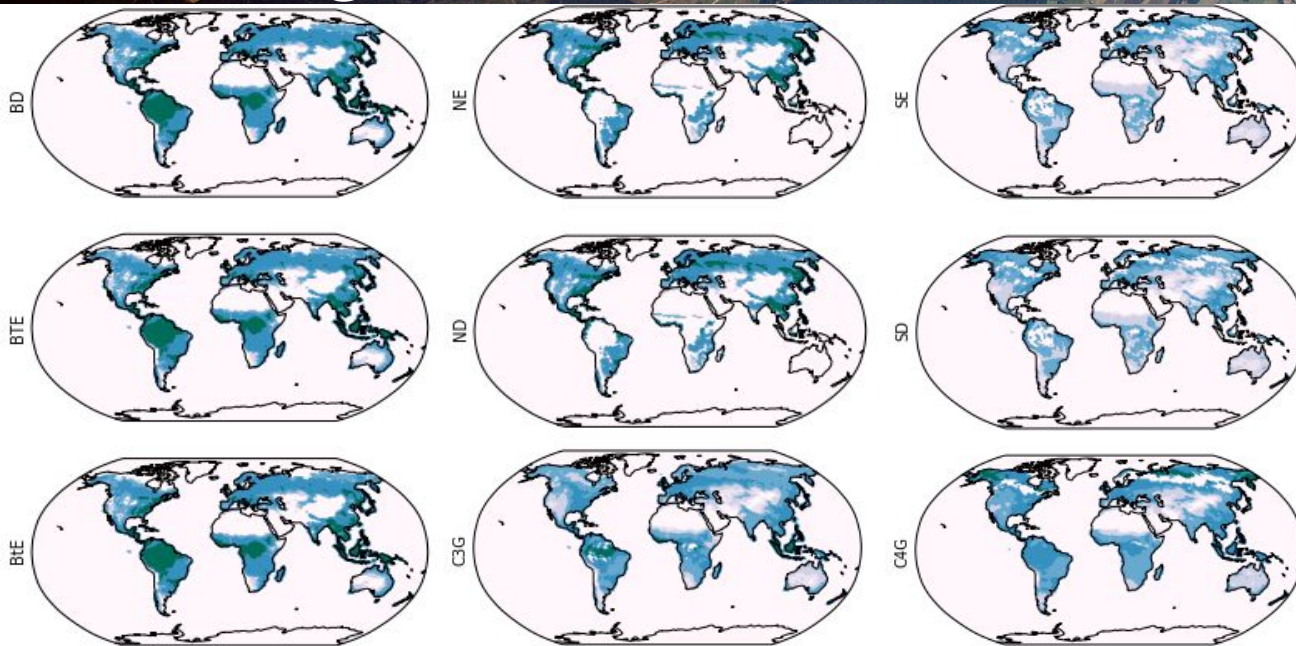
$$\propto \alpha_{lai=0} -$$

$$\Sigma Area_{tile} \cdot \alpha_{tile}$$

Driving data - vegetation fractions

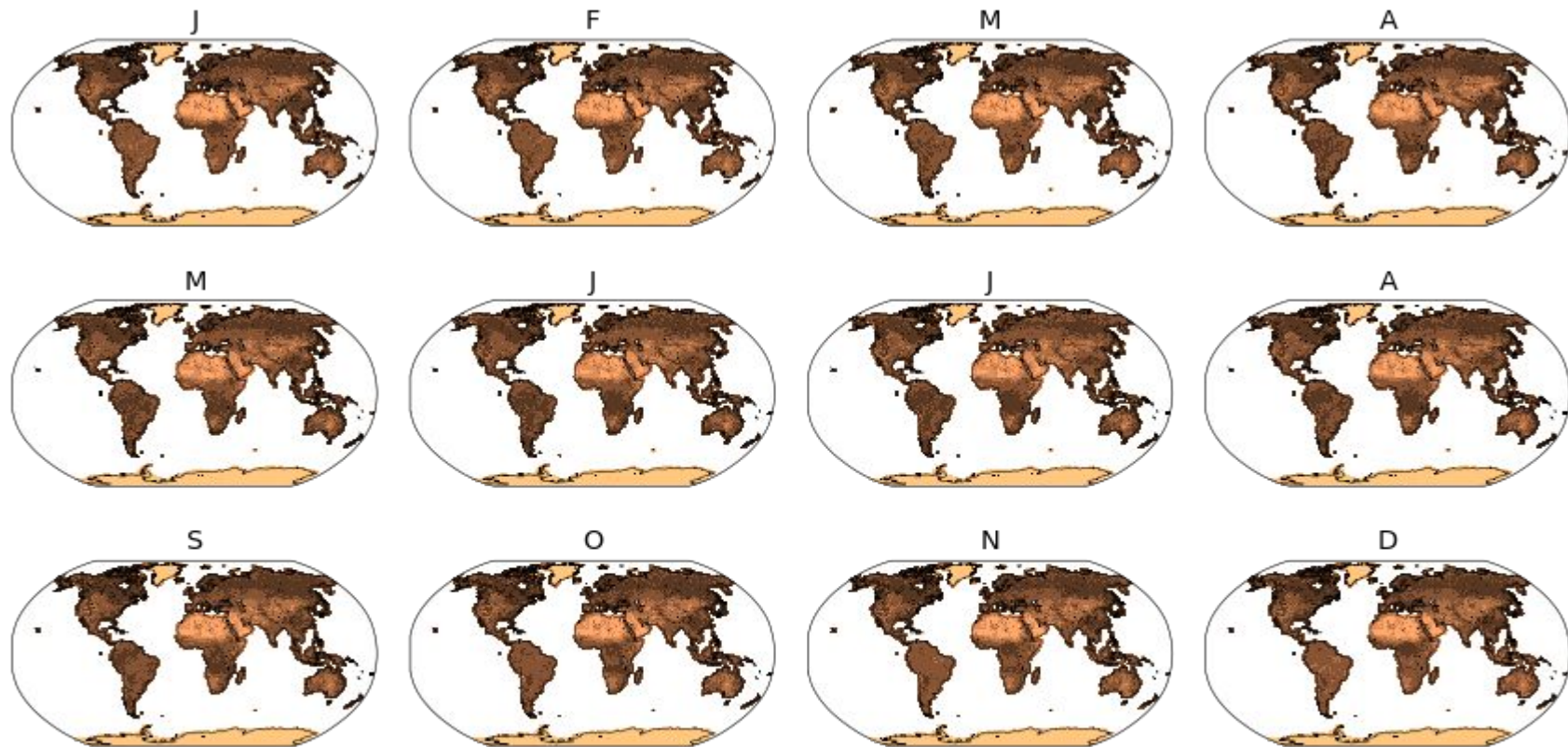


Driving Data - LAI

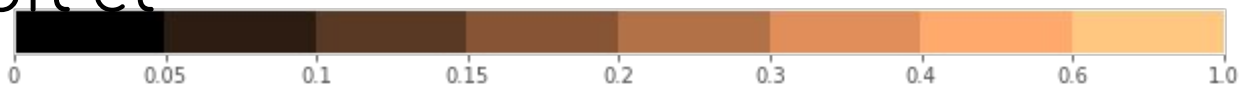


MODIS
collection 5

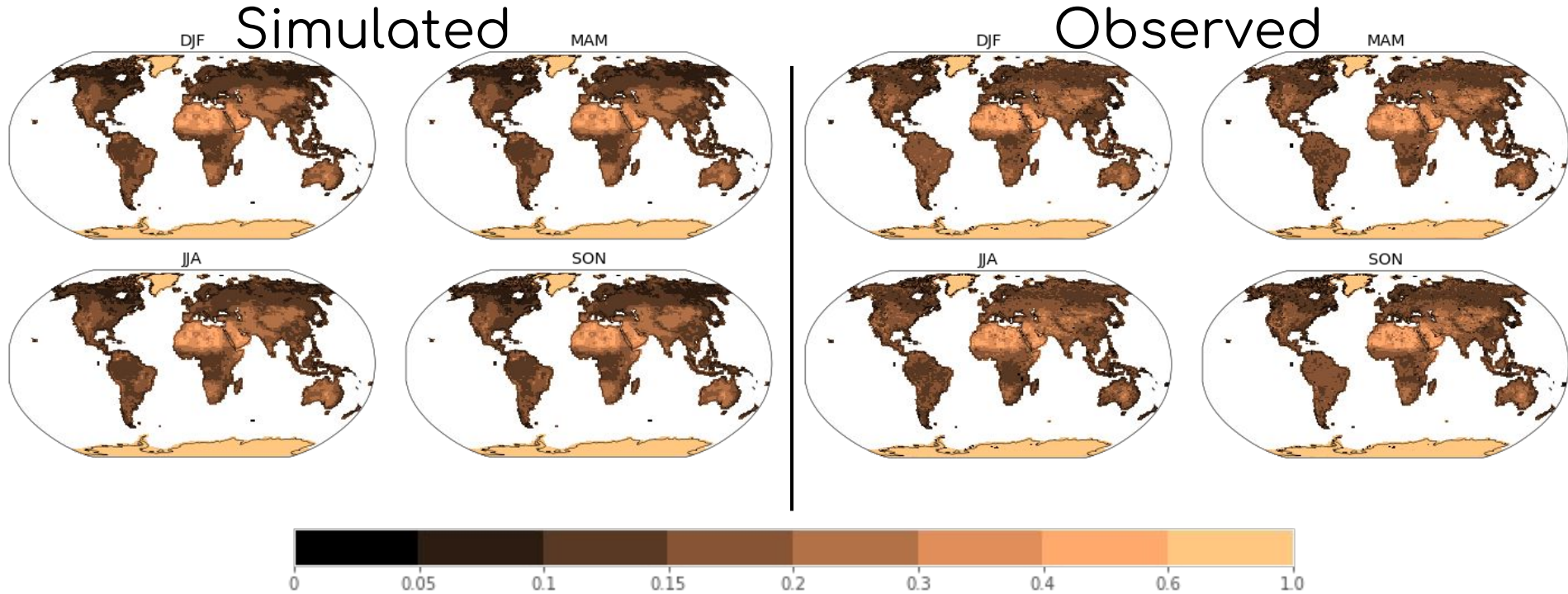
Training Data - snow free albedo



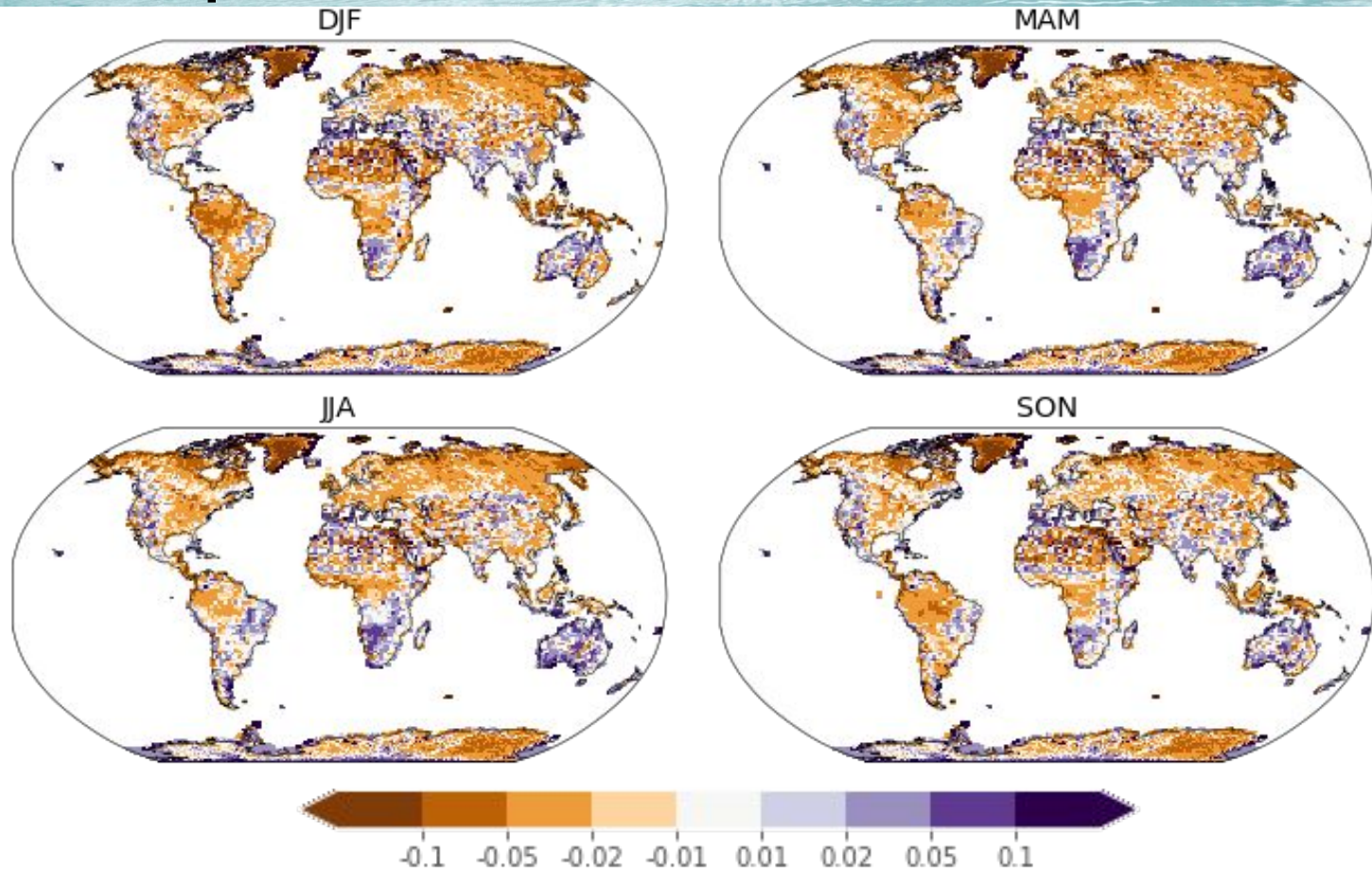
Houldcroft et
al. 2009



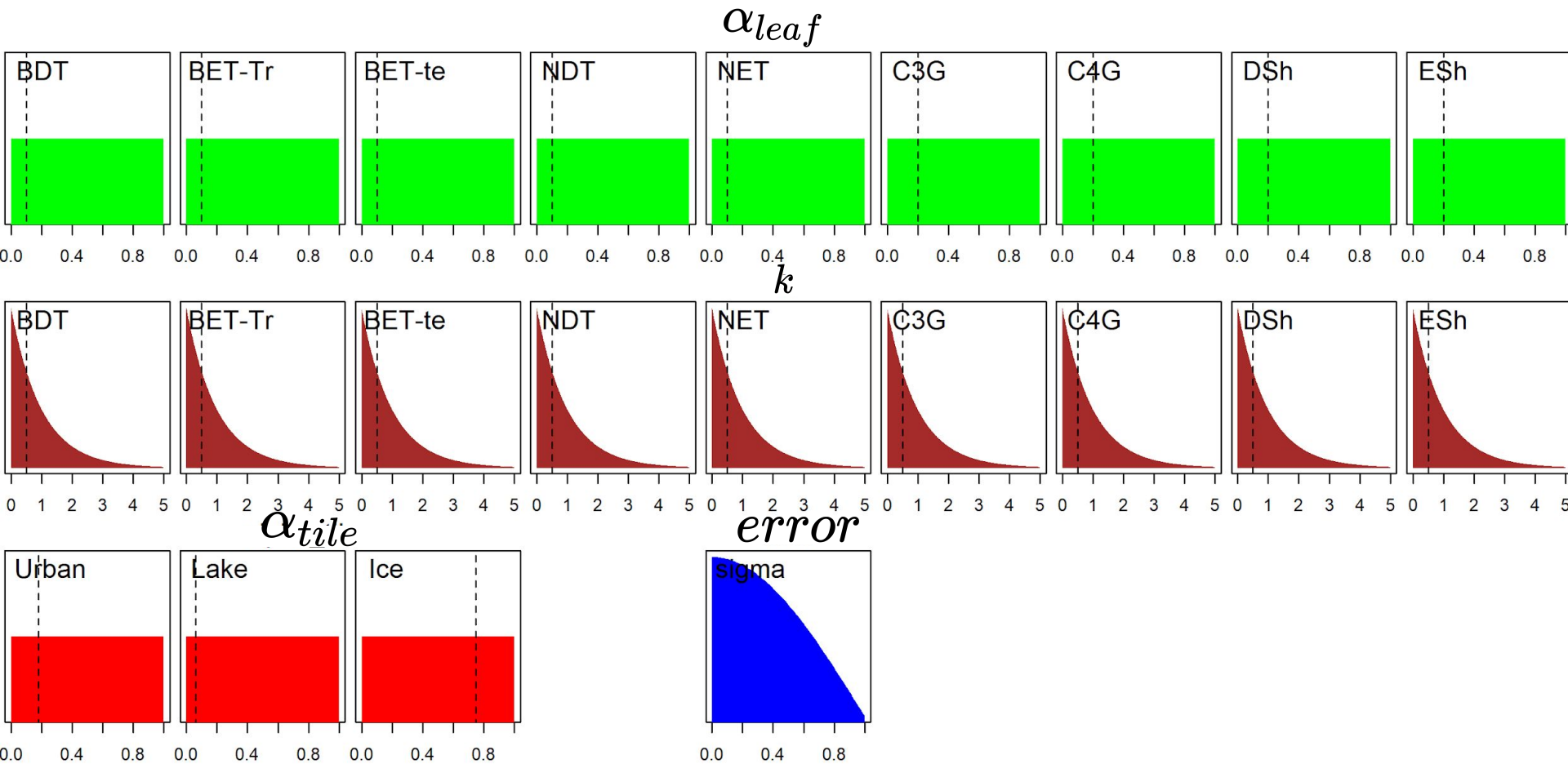
Old setup



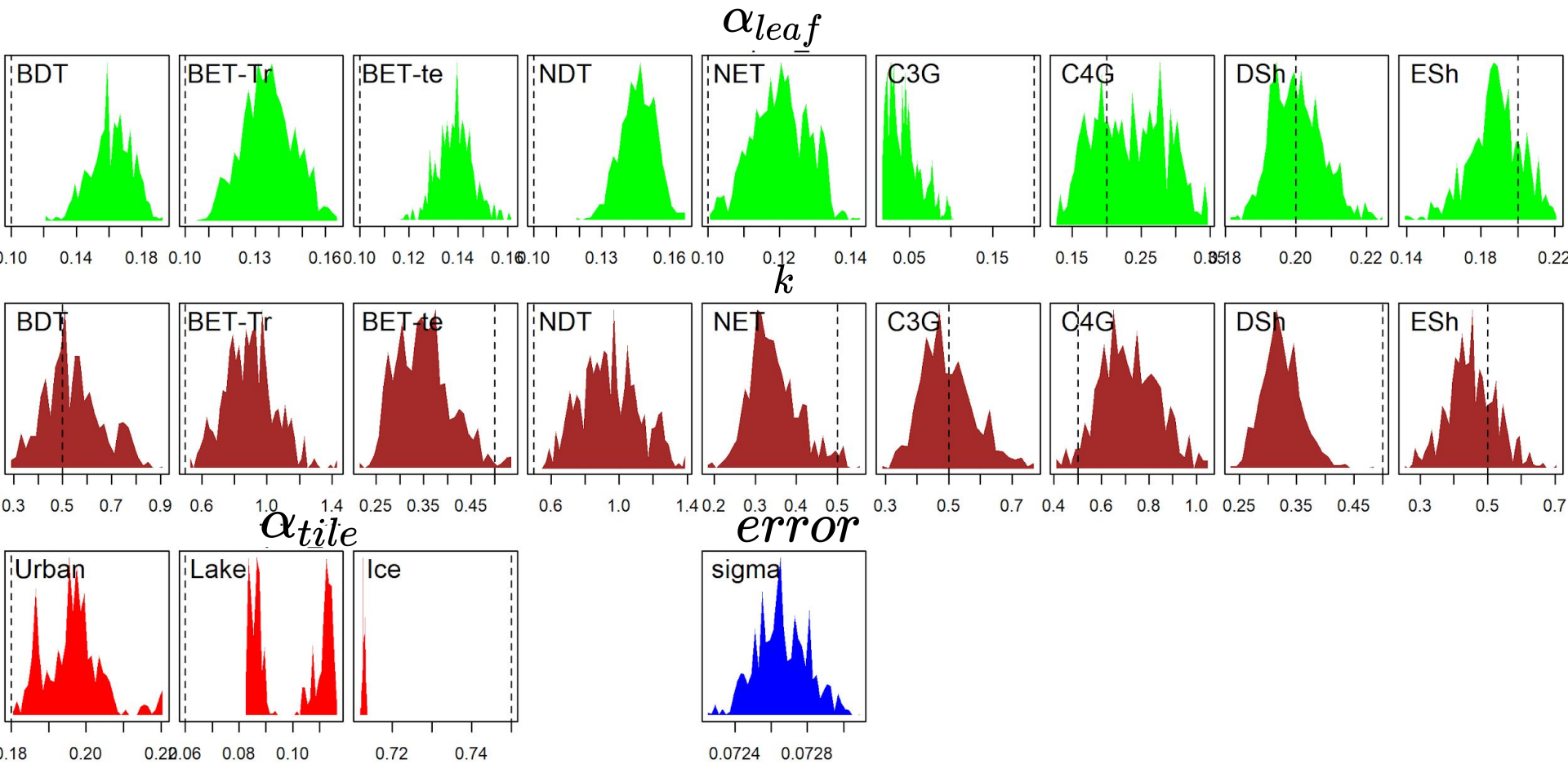
Old setup - difference from obs



Priors



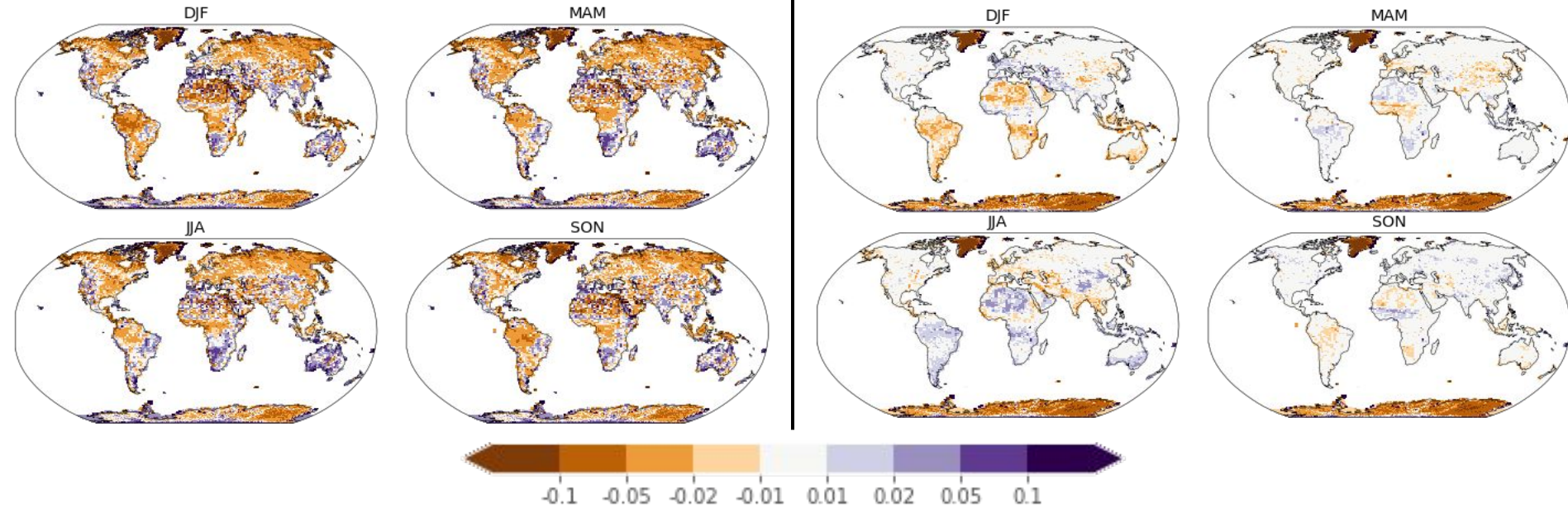
Posteriors



Posteriors

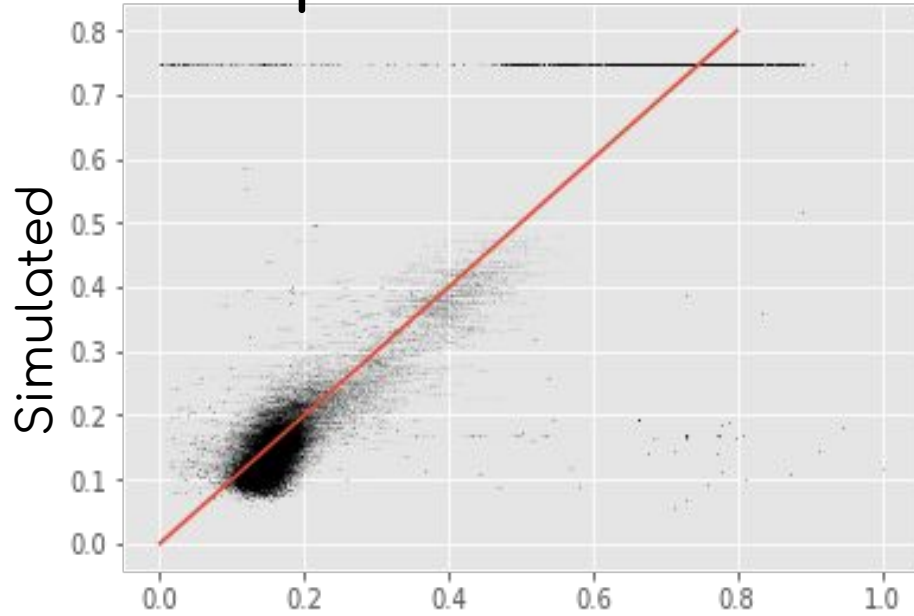
Old Parameters

“Median” new Parameters

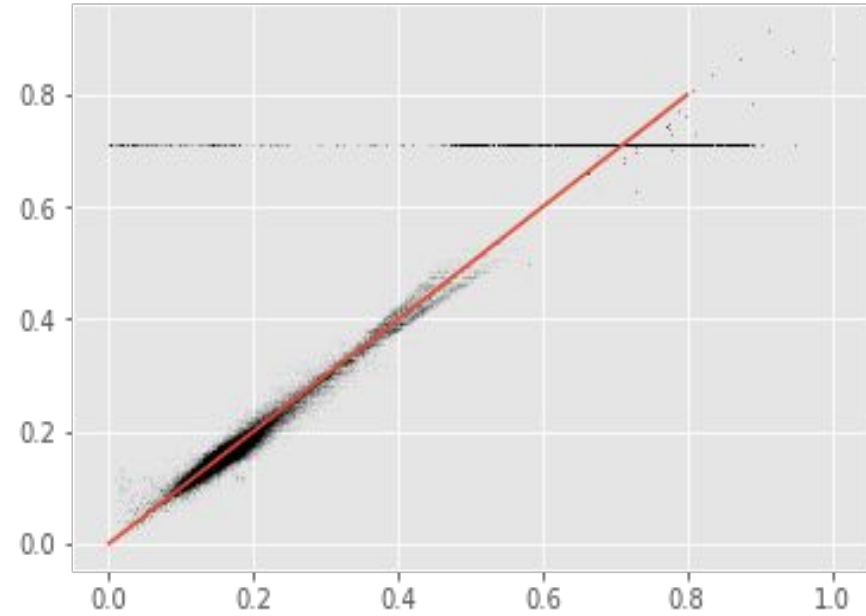


Posteriors

Old parameters



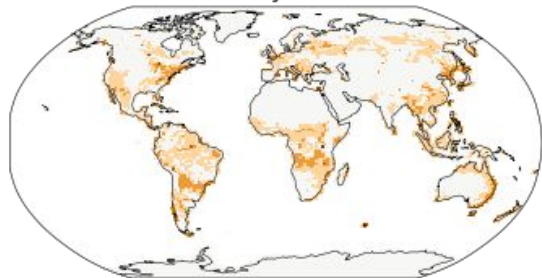
“Median” new parameters



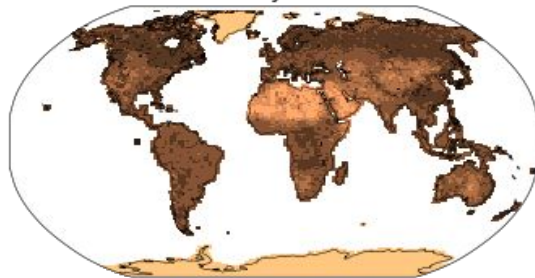
Observations

Posteriors

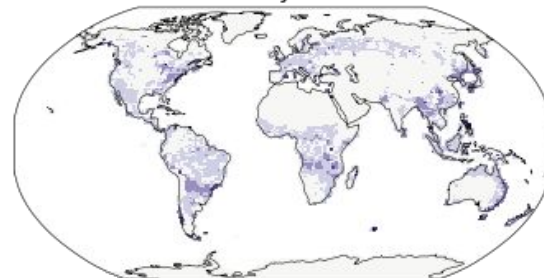
10% Quantile
DJF



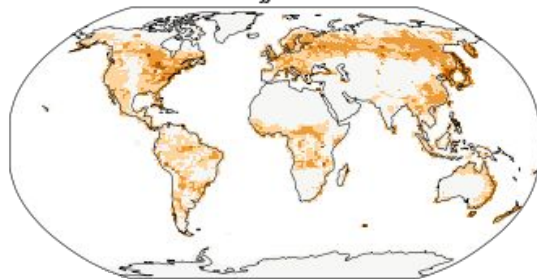
Median
DJF



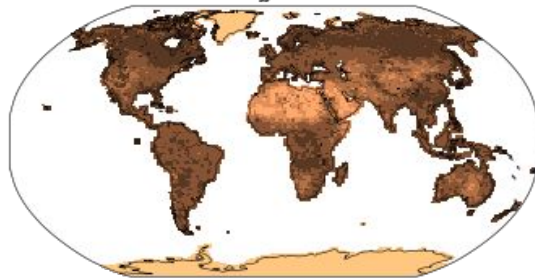
90% Quantile
DJF



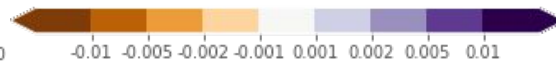
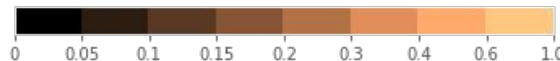
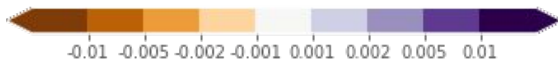
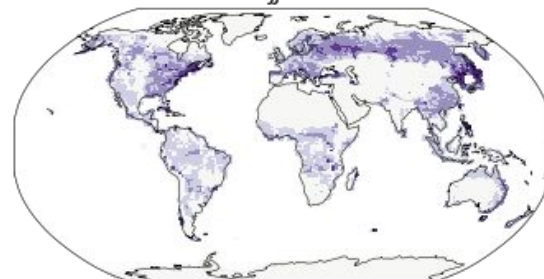
JJA



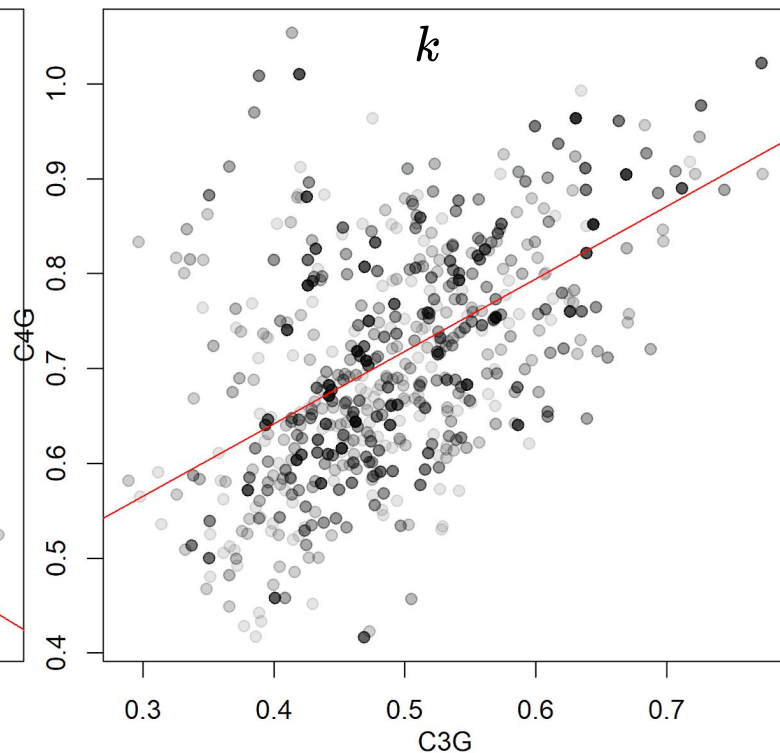
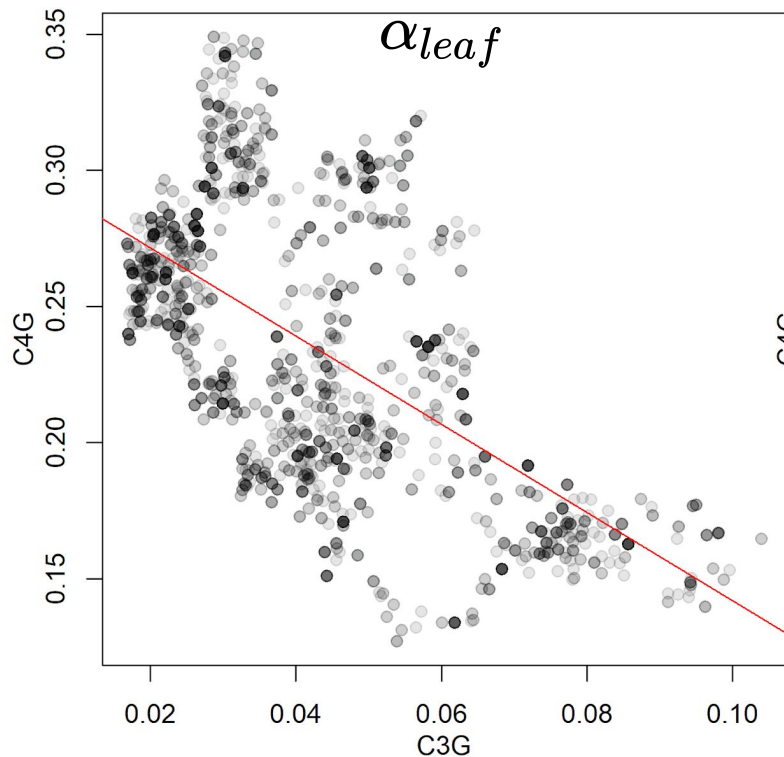
JJA



JJA



Selecting parameter set



“Conclusions”

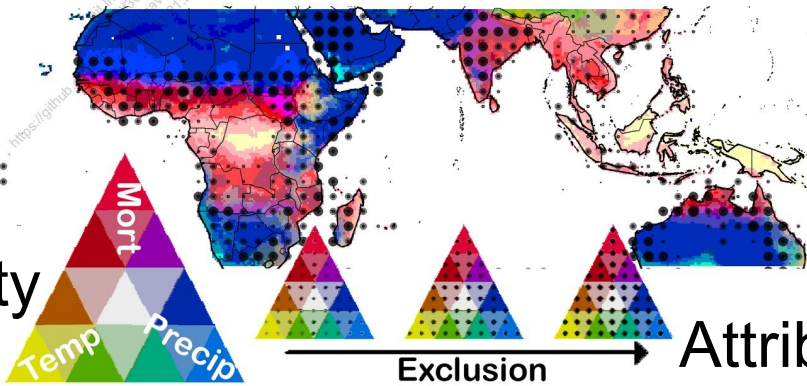
Some questions:

- How to choose from co-varying parameters
- Using prescribed or simulated vegetation (actual vs compensation optimization?)

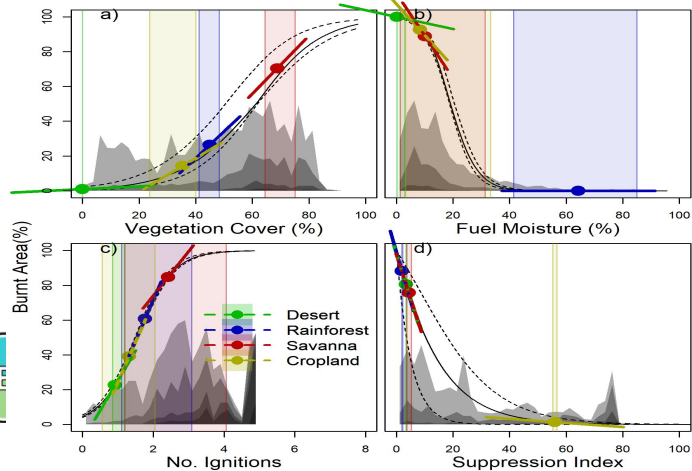
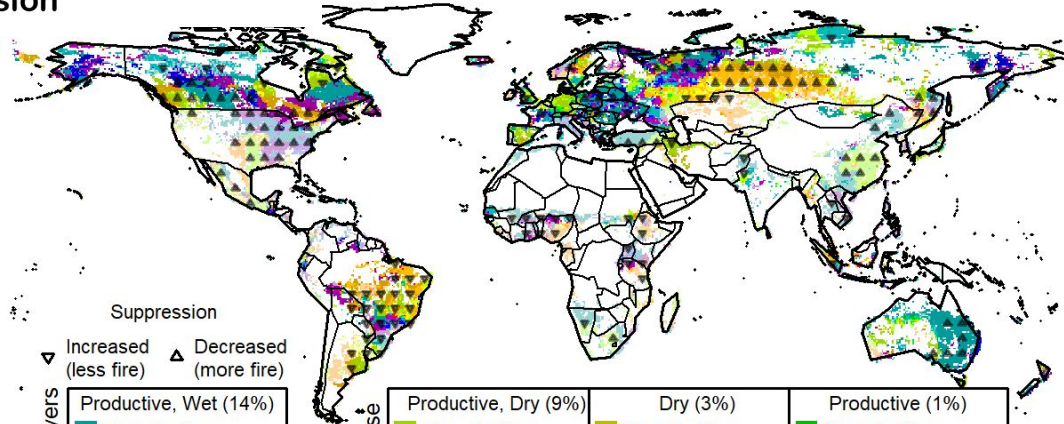
In future, expand to spectral albedo and veg/snow parameters

Parameter constraints from bayesian inference

Tree mortality impact - tomorrow 11:05



Attribution of burnt area trends



Number of JULES talks with dinos in...

